As Per NEP 2020

Anjuman-I-Islam's Kalsekar Technical Campus School of Engineering & Technology

(AN AUTONOMOUS INSTITUTE AFFILIATED TO UNIVERSITY OF MUMBAI)



Syllabus for Major Vertical – 1, 4 & 6

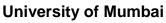
Name of the Programme – B.Tech. (Computer Science & Engineering (Artificial Intelligence & Machine Learning))

Faulty of **Engineering**

Board of Studies in <u>Computer Science & Engineering (Artificial Intelligence</u> & Machine Learning)

U.G. Second Year Exit Degree		Two Year U.G. Diploma in Computer				
Programme		Science & Engineering (Artificial				
		Intelligence & Machine Learning).				
Semester		III & IV				
From the Academic Year		2025-26				

AIKTC - School of Engineering & Technology







(As per NEP 2020)

Sr.	Heading	Particulars
No.		
1	Title of program	B.Tech. (Computer Science &
	O:	Engineering (Artificial Intelligence &
		Machine Learning))
2	Exit Degree	Two Year U.G. Diploma in Computer
		Science & Engineering (Artificial
		Intelligence & Machine Learning).
3	Scheme of Examination	NEP
	_	40% Internal
	R:	60% External, Semester End
		Examination
		Individual Passing in Internal and
		External Examination
4	Standards of Passing R:	40%
5	Credit Structure R:	Attached herewith
6	Semesters	Sem. III & IV
7	Program Academic Level	5.00
8	Pattern	Semester
9	Status	New
10	To be implemented from Academic Year	2025-26

Dr. Salim Shaikh BoS-Chairman – CSE(AIML) SoET-AIKTC Dr. Rajendra Magar Principal, SoET-AIKTC Dr. Ramjan Khatik Director, AIKTC

Preamble

In alignment with the **National Education Policy** (**NEP**) **2020**, the Department of Computer Science & Engineering (Artificial Intelligence & Machine Learning) is committed to ensuring academic excellence through a structured and outcome-based approach to teaching and learning. Accreditation remains the key mechanism for assuring quality in higher education, with a primary focus on evaluating program outcomes. Reflecting this philosophy, the **Faculty of Science and Technology, University of Mumbai**, has pioneered the integration of NEP 2020 principles into curriculum design and implementation.

The **Second-Year Engineering Program** serves as a foundation for developing scientific reasoning, analytical thinking, and problem-solving skills among learners. Students are offered a flexible choice of subjects from **Program Core Courses, Multidisciplinary Minors, and Vocational Skill-Enhanced Courses**, ensuring holistic development. In line with NEP 2020, the curriculum emphasizes the essential knowledge and skills required in modern engineering, while also providing exposure to emerging technologies and industry practices.

To support a **stress-free and learner-centric pedagogy**, a **choice-based subject pool** has been introduced for the 3rd and 4th semesters. These include **Core Courses**, **Open Electives**, and **Multidisciplinary Minors**, designed to nurture creativity and align with current industry trends. Vocational and skill-enhancement modules further provide hands-on experience in contemporary industrial practices, ensuring learners acquire both academic knowledge and practical expertise.

The program structure ensures learners have the **freedom to pursue courses of their interest**, enabling a personalized and interdisciplinary learning experience. Alongside core engineering courses, emphasis is placed on **Design Thinking** introduced in the First Semester to encourage innovation and transition learners from rote learning to becoming creative professionals. Additionally, the NEP 2020 framework provides for **multiple exit options** with Certificates and Diplomas, supported by vocational skill pools aligned with industry demands.

The faculty has resolved that **clear Course Objectives and Course Outcomes** be defined for every subject to ensure consistency and depth across affiliated institutes. The **NEP 2020 grading system** brings a paradigm shift from teacher-centric to learner-centric education, focusing on time invested in learning rather than teaching. It emphasizes **continuous internal assessment**, integrating revision sessions, tutorials, guest lectures, and advanced content delivery within the 15-week teaching framework (12–13 weeks for teaching and 2–3 weeks for reinforcement).

Importantly, the second-year syllabus is designed to be **balanced and stress-free**, ensuring that learners can smoothly transition into college life and build strong bonds with faculty mentors. The revised curriculum will be implemented for the **First Year and Second Year of Engineering from the academic year 2025–26**, followed by Third Year in 2026–27 and Final Year in 2027–28.

Dr. Salim Shaikh BoS-Chairman – CSE(AIML) AIKTC-SoET Dr. Rajendra Magar Principal, AIKTC - SoET Dr. Ramjan Khatik Director, AIKTC

Two Year Under Graduate Diploma in <u>Engineering-Computer Science & Engineering</u> (Artificial Intelligence & Machine Learning).

Credit Structure (Sem. III & IV)

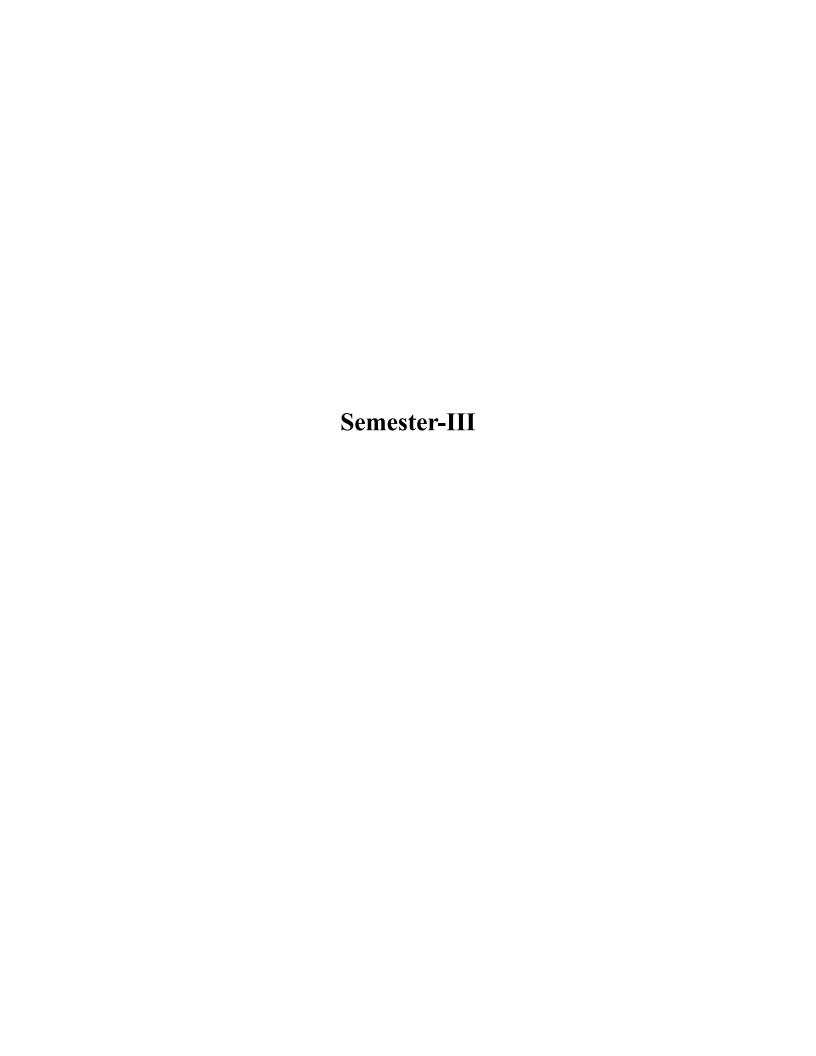
		R:	 _c							
Level	Semester	Majo Mandatory	Minor	OE	BSEC	VSC, SEC (VSEC)	AEC, VEC, IKS	OJT, FP, CEP, CC,	m.	Degree, Cum. Cr.
	III	PCC301:2 PCC302:2 PCC303:2 PCL301: 2 PCL302:1 PCL303:1 PCL304:1	 MDM:2		BSEC:5		AEC: 2 ED: 2	RP 	22	
		R:	D							Two
5.0	IV	PCC401:2 PCC402:2 PCC403:2 PCL401:1 PCL402:1 PCL403:1 PCL404:1	 MDM: 4	OE:2	BSEC:4			CEP:2	22	Year UG Diplom 86
	Cum Cr.	21	 6	2	9		4	2	44	

Exit option: Award of Two Year UG Diploma in Major with 86 credits and additional 8 credits, out of which 4 credits in work based vocational courses or internship/apprenticeship during summer vacation and 4 credits from skill-based courses to be earned during third and/or fourth semester.

[Abbreviation - OE — Open Electives, VSC — Vocation Skill Course, BSEC- Basic Science & Engineering Course, SEC — Skill Enhancement Course, (VSEC), AEC — Ability Enhancement Course, VEC — Value Education Course, IKS — Indian Knowledge System, OJT — on Job Training, FP — Field Project, CEP — Continuing Education Program, CC — Co-Curricular, RP — Research Project]

Letter Grades and Grade Points:

U.G and P	.G Program			
Sr. No.	Letter Grade	Percentage of Marks	Grade Points	Performance
1	0	80 and above	10	Outstanding
2	A	75:00 – 79.99	9	Excellent
3	В	70:00 – 74.99	8	Very Good
4	С	60:00 – 69.99	7	Good
5	D	50:00 – 59.99	6	Fair
6	E	45:00 – 45.99	5	Average
7	Р	40:00 – 44.99	4	Pass
8	F	< 40.00	0	Fail



	Semester - III									
Course Code	Course Name	Course	Teachi	ng Contac	ct Hours	Credits				
Course Code	Course Name	Abbr	Theory	Tutorial	Practical	Theory	Tutorial	Practical	Total	
25CAIPCC301	Artificial Intelligence	Al	2	-	-	2	-	-	2	
25CAIPCC302	Data Structures	DS	2	-	-	2	-	-	2	
25CAIPCC303	Database Management System	DBMS	2	-	-	2	-	-	2	
25CAISEC301	Statistical Maths	SM	3	-	-	3	-	-	3	
25CAISEC302	Problem Solving & Aptitude Building I	PSAB-I	2	-	-	2	-	-	2	
25CAIMDC301	Multidisciplinary Course I	MDC-I	2	-	-	2	-	-	2	
25AE302X	Modern Language	ML	2	-	-	2	-	-	2	
25AE303	Entrepreneurship Development	ED	2	-	-	2	-	-	2	
25CAIPCL301	Artificial Intelligence Lab	AI-L	-	-	2	-	-	1	1	
25CAIPCL302	Data Structures Lab	DS-L	-	-	4	-	-	2	2	
25CAIPCL303	Database Management System Lab	DBMS-L	-	-	2	-	-	1	1	
25CAIPCL304	Modern Programming Lab	MP-L	-	-	2	-	-	1	1	
	TOTAL			27 hrs			22 C	redits		

	Semester - III									
Course Code	Course Name	Course		Internal Assessment		xternal essment	TOTAL			
Course code		Abbr	CIA	MSE	ESE	Prac / Pres / Oral	TOTAL			
25CAIPCC301	Artificial Intelligence	Al	20	20	40	-	80			
25CAIPCC302	Data Structures	DS	20	20	40	-	80			
25CAIPCC303	Database Management System	DBMS	20	20	40	-	80			
25CAISEC301	Statistical Maths	SM	20	30	50	-	100			
25CAISEC302	Problem Solving & Aptitude Building I	PSAB-I	50		-	-	50			
25CAIMDC301	Multidisciplinary Minor I	MDM-I	20	20	40	-	80			
25AE302X	Modern Language	ML	50			-	50			
25AE303	Entrepreneurship Development	ED	50	-	1	-	50			
25CAIPCL301	Artificial Intelligence Lab	AI-L	25	-	1	25	50			
25CAIPCL302	Data Structures Lab	DS-L	50	-	-	25	75			
25CAIPCL303	Database Management System Lab	DBMS-L	25	-	-	25	50			
25CAIPCL304	Modern Programming Lab	MP-L	25	-	-	25	50			
	TOTAL		485 (61%)	31	0 (39%)	795			

Artificial Intelligence

Course	Course Name	Teaching Scheme (Hrs/week)			Credits Assigned				
Code		L	Т	P	L	Т	P	Total	
25CAIPCC301	Artificial Intelligence	2	0	0	2	0	0	2	
		Eval	uation S	cheme					
Continuo	ıs Internal Assessmen	t (CIA)		Mid Semester			En	End Semester	
Activity	Test	Att	Total			xamination			
10	05	05	20	20			40		

Activity: [Presentation/Mindmap/Case Study/Poster/Numerical Assignment/Group Discussion/Field Visit/ GATE Questions] (10)

Minimum Two (02) of the above mentioned activities each of 10 marks have to be conducted. The average marks would be considered.

Test [Open Book Test/Class Test/Multiple Choice Questions] (05)

Minimum Two (02) of the above mentioned tests each of 05 marks have to be conducted to ensure coverage of all Course Outcomes. The average marks would be considered.

Att: Attendance (05)

Prerequisite:	Prerequisite: C Programming							
Course Obje	Course Objectives:							
1	Describe the fundamental characteristics of intelligent environments and compare various agent architectures							
2	Understand different search algorithms to solve problems							
3	Discuss knowledge representation techniques and reasoning methods to evaluate and solve							

	problems.
4	Analyze and evaluate different decision-making approaches used in uncertain situations.
5	Explain and differentiate between various machine learning techniques
Course Ou	tcomes (COs): At the End of the course students will be able to
CO1	Understand the characteristics of the environment and differentiate between various agent architectures. (BL4)
CO2	Apply and analyze search algorithms to solve problems using various search techniques (BL3)
CO3	Use knowledge and reasoning to analyze problems and evaluate solutions (BL3)
CO4	Evaluate and reason through uncertain situations to make informed decisions. (BL5)
CO5	Comprehend various learning techniques (BL2)

Module No.		Detailed Contents	CO Mapped	BL	Hrs
1	Title	Introduction to Artificial Intelligence	CO1	3	
	1.1	Artificial Intelligence (AI): History of AI, Applications of AI, The present state of AI, Ethics in AI	CO1	BL2	1
	1.2	Intelligent Agents and Environment the structure of an agent, Types of Agents, Environments and Its Properties, PEAS Representation for an Agent	CO1	BL2	2
		Self Learning: Applications of AI			1
2	Title	Problem-Solving using Searching	CO2	BL3, BL4	7
	2.1	Solving Problems by Searching, Performance evaluation of search strategies, Time Complexity, Space Complexity, Completeness, Optimality	CO2	BL4	4
	2.2	Uninformed Search: Depth First Search, Breadth First Search, Depth Limited Search, Iterative Deepening Search, Uniform Cost Search, Bidirectional Search	CO2	BL3	
	2.3	Informed Search: Heuristic Function, Admissible Heuristic,	CO2	BL4	3

5	Title	Planning and Learning	CO5	BL2, BL3,	6
		Self Learning: Case study and Applications on Healthcare Systems			1
	4.2	Bayes' Rule and its use, Bayesian Belief Networks	CO4	BL3	2
	4.1	Handling Uncertain Knowledge, Random Variables, Prior and Posterior Probability, Inference using Full Joint Distribution	CO4	BL4	2
4	Title	Reasoning Under Uncertainty	CO4	BL3, BL4	4
		Self Learning: Case study on Knowledge and Reasoning in AI			1
	3.4	Forward Chaining, Backward Chaining and Resolution in FOPL	CO3	BL4	2
	3.3	Predicate Logic: FOPL, Syntax, Semantics, Quantification, Inference rules in FOPL	CO3	BL3	2
	3.2	Propositional Logic (PL): Syntax, Semantics, Formal logic-connectives, truth tables, tautology, validity, well-formed-formula, Introduction to logic programming (PROLOG)	CO3	BL3	2
	3.1	Definition and importance of Knowledge, Issues in Knowledge Representation, Knowledge Representation Systems, Properties of Knowledge Representation Systems	CO3	BL2	2
3	Title	Knowledge and Reasoning	CO3	BL2, BL3	8
		Self Learning: Solving Problems by Searching Techniques			1
	2.4	Game Playing, Adversarial Search Techniques, Mini-max Search, Alpha-Beta Pruning	CO2	BL4	
		Informed Search Technique, Greedy Best First Search, A* Search, Local Search: Hill Climbing Search, Simulated Annealing Search, Optimization: Genetic Algorithm			

			BL4	
5.1	The planning problem, Partial order planning, total order planning	CO5	BL4	1
5.2	Learning in AI, Learning Agent, Concepts of Supervised, Unsupervised, Semi -Supervised Learning, Reinforcement Learning, Ensemble Learning	CO5	BL2	2
5.3	Expert Systems, Components of Expert System: Knowledge base, Inference engine, user interface, working memory, Development of Expert Systems	CO5	BL3	3
	Self Learning: Types of Learning			1
			Total	28*

^{*}Total Hours 28 Excluding Self Learning Session

Text Books	:
1	Stuart J. Russell and Peter Norvig, "Artificial Intelligence, A Modern Approach —Second Edition" Pearson Education.
2	Elaine Rich and Kevin Knight —Artificial Intelligence Third Edition, Tata McGraw-Hill Education Pvt. Ltd., 2008.
3	George F Luger —Artificial Intelligence Low Price Edition, Pearson Education., Fourth edition.
Reference B	Books :
1	Ivan Bratko —PROLOG Programming for Artificial Intelligencell, Pearson Education, Third Edition
2	D. W. Patterson, Artificial Intelligence and Expert Systems, Prentice Hall
3	Saroj Kaushik —Artificial Intelligencel, Cengage Learning.

Data Structures

Course Code	Course Name	Teaching Scheme (Hrs/week)			me Credits Assigned			
		L	T	P	L	T	P	Total
25CAIPCC302	Data Structures	2	0	0	2	0	0	2
	I	Evaluation	n Scheme	e				
Continuo	Continuous Internal Assessment (CIA)				id Semes	ter	End	Semester
Activity	Test	Att	Total	Examination Examination		mination		
10	05	05	20	20 40		40		

Activity: [Presentation/Mindmap/Case Study/Poster/Numerical Assignment/Group Discussion/Field Visit/ GATE Questions] (10)

Minimum Two (02) of the above mentioned activities each of 10 marks have to be conducted. The average marks would be considered.

Test [Open Book Test/Class Test/Multiple Choice Questions] (05)

Minimum Two (02) of the above mentioned tests each of 05 marks have to be conducted to ensure coverage of all Course Outcomes. The average marks would be considered.

Att: Attendance (05)

Prerequisite: C Programming						
Course Objectives:	Understand the significance of data structures in the field of computer science and their role in efficient problem-solving.					
Explore various linear and nonlinear data structures and searching techniques.						
	Select appropriate data structures based on the nature of a given real-world problem.					
Course Outcomes (COs): At the end of the course students will be able to						
CO1	Differentiate between linear and non-linear data structures and apply basic operations such as					

	searching, insertion, deletion, and traversal on stacks and queues. (BL3)
CO2	Perform various operations like searching, insertion, deletion and traversals on Linked List. (BL3)
CO3	Apply tree data structure to solve hierarchical and real-world problems. (BL4)
CO4	Utilize the graph data structure to solve problems in various domains. (BL3)
CO5	Select and apply suitable searching techniques to solve computational problems. (BL4)

Module No.	Detaile	d Contents	CO Mapped	BL	Hrs
	Title	Introduction, Stack and Queues			
	1.1	Introduction to Data Structures, Concept of ADT, Classification of Data Structures, Array Revision, Recursion			
1	Stack: ADT, Representation, Operations, Applications of Stack: Infix to postfix conversion, postfix expression evaluation, balanced parentheses		CO1	BL3	9
	1.3	Queue: ADT, Representation, Operations on Queue, Circular Queue, Priority Queue, Double Ended Queue, Applications of Queue			
	1.4	Self Learning: Need of data structure for AI and ML,Infix to prefix conversion			
	Title	Linked List			
	2.1	ADT, Representation, Array vs Linked list, Types of Linked list			
	2.2	Singly linked list: Representation, Operations			
2	2.3	Doubly linked list: Representation, Operations	CO2	BL3	6
	2.4	Circular linked list: Representation, Operations			
	2.5	Stack using linked list, Queue using linked list, Applications of Linked list			
	2.6	Self Learning: Real-World Applications			

	Title	Trees			
3	3.1	ADT, Tree Terminology, Binary Tree, Traversal of Binary Tree			
	3.2	Binary Search Tree, Operations: Insertion, Deletion, Traversal			
	3.3	Self-balancing trees: AVL trees, Operations: Rotations, Insertion	CO3	BL4	10
	3.4	Applications: Expression Tree, Huffman Encoding			
	3.5	B/B+ Tree, B tree- Insertion, Deletion			
	3.6	Self Learning: Splay Tree, Tries, K-D tree, Applications in data science			
	Title	Graph			
	4.1	ADT, Graph Terminologies, Representation of Graph		BL3	
	4.2	Graph Traversal Technique: BFS, DFS	CO4		
4	4.3	Applications: Topological Sorting	CO4		4
	4.4	Self Learning: Real-World Applications Social networks, Road maps and GPS, Web page ranking (Google PageRank), Network security and packet routing, Knowledge graphs in AI			
	Title	Searching			
	5.1	Linear Search, Binary Search			
5	5.2	Hashing – Hash Tables, Hash Functions. Collision Resolution Techniques: Linear Probing, Quadratic Probing, Double Hashing	CO5	BL4	4
	5.3	Self Learning: Significance of Searching Techniques in Real world applications			
				Total	28*

^{*}Total Hours 28 Excluding Self Learning Session

Text Books	s:
1	Data Structures using C, ReemaThareja, Oxford, June 2014
2	Data Structures using C, ISRD Group
3	Data Structures Using C, Aaron M Tenenbaum, Yedidyah Langsam, Moshe J Augenstein, Pearson
4	Data Structures: A Pseudocode Approach with C, Richard F. Gilberg and Behrouz A. Forouzan, 2ndEdition, CENGAGE Learning.
Reference	Books:
1	Data Structure Using C, E. Balagurusamy, Tata McGraw-Hill Education India.
2	Data Structures and Program Design in C, Robert Kruse, C. L. Tondo, Bruce Leung, Pearson Edition

Database Management System

Course Code	Course Name	Teaching Scheme (Hrs/week)		Credits Assigned					
		L	Т	P	L	T	P	Total	
25CAIPCC303	Database Management System	2	0	0	2	0	0	2	
		Evalua	tion Sch	eme			•		
Continuous Internal Assessment (CIA)				Mid Semester End			End	Semester	
Activity	Test	Att	Total	Examination Ex		Exa	amination		
10	05	05	20	20		40			

Activity: [Presentation/Mindmap/Case Study/Poster/Numerical Assignment/Group Discussion/Field Visit/ GATE Questions] (10)

Minimum Two (02) of the above mentioned activities each of 10 marks have to be conducted. The average marks would be considered.

Test [Open Book Test/Class Test/Multiple Choice Questions] (05)

Minimum Two (02) of the above mentioned tests each of 05 marks have to be conducted to ensure coverage of all Course Outcomes. The average marks would be considered.

Att: Attendance (05)

Prerequisite: Programming Fundamentals					
Course Objectives:					
1	Understand the need for databases and how DBMS solves data-related problems.				
2	Study the architecture of DBMS and its key components.				
3	Model real-world systems using Entity-Relationship diagrams.				
4	Perform operations using relational algebra and SQL.				

5	Apply normalization to reduce redundancy and improve consistency.						
Course Outcomes	Course Outcomes (COs): At the End of the course students will be able to						
CO1	Define DBMS concepts, architecture, and the role of a DBA. (BL2)						
CO2	Model data using ER diagrams and relational schemas. (BL3)						
CO3	Apply relational algebra and SQL for querying databases. (BL3, BL4)						
CO4	Write complex SQL queries for data manipulation. (BL3, BL4)						
CO5	Apply normalization and manage transactions for database consistency. (BL4)						

Module No.		Detailed Contents	CO Mapped	BL	Hrs
1	Title	Introduction to DBMS	CO1	BL2	2
	1.1	Differences between DBMS and File Systems, Advantages and disadvantages	CO1	BL2	
	1.2	DBMS architecture (1-tier to 3-tier), Data abstraction: physical, logical, and view levels, Role of DBA	CO1	BL2	
		Self-Learning:Explore real-world applications of DBMS in industries like banking, healthcare, and education.	CO1	BL2	1
2	Title	Entity-Relationship (ER) Model	CO2		5
	2.1	Entities, attributes, relationships, Entity types: strong & weak	CO2	BL3	
	2.2	Primary keys, composite & derived attributes, Generalization, specialization, aggregation	CO2	BL3	
	2.3	ER to Relational mapping	CO2	BL3	
		Self-Learning:Design an ER diagram for a small company's database system and convert it into a relational schema.			
3	Title	Relational Model & Relational Algebra	CO3		7

	3.1	Concepts: relation, schema, instance, Relational constraints: keys, integrity	СОЗ	BL2	
	3.2	Relational algebra: select, project, rename, union, intersection, set difference, Cartesian product, join	CO3	BL3	
	3.3	Algebraic query examples in AI/ML, Basics of query optimization	СОЗ	BL4	
		Self-Learning:Solve advanced relational algebra problems and optimize queries for performance.			
4	Title	Structured Query Language (SQL)	CO4		6
	4.1	SQL basics: SELECT, INSERT, UPDATE, DELETE, Clauses: WHERE, ORDER BY, GROUP BY, HAVING	CO4	BL3	
	4.2	Advanced SQL: Joins (INNER, OUTER), Nested Queries, Views and Subqueries	CO4	BL3	
	4.3	SQL use in AI/ML (data preprocessing)	CO4	BL3	
		Self-Learning:Write SQL queries for a database with multiple relations, focusing on joins and subqueries.			
5	Title	Relational Database Design & Transactions	CO5		8
	5.1	Functional dependencies and their significance, 1NF, 2NF, 3NF, BCNF, Schema refinement and anomalies	CO5	BL4	
	5.2	Avoiding redundancy and inconsistency for ML-ready data	CO5	BL4	
	5.3	Transaction states and properties (ACID), Schedule types: serial, serializable, Concurrency control: locking, timestamp ordering	CO5	BL4	
		Self-Learning: Apply normalization techniques to a given unnormalized database and explore best			
		practices for transaction management.			

^{*}Total Hours 28 Excluding Self Learning Session

Text Books	:
1	Silberschatz, Korth & Sudarshan, Database System Concepts, 7th Edition, McGraw Hill
2	Elmasri & Navathe, Fundamentals of Database Systems, 7th Edition, Pearson
3	Ramakrishnan & Gehrke, Database Management Systems, 3rd Edition, McGraw Hill
Reference B	Books :
1	Hector Garcia-Molina, Jeffrey D. Ullman, Jennifer Widom, <i>Database Systems: The Complete Book</i> , 1st Edition, Prentice Hall
2	C. J. Date, An Introduction to Database Systems, 8th Edition, Addison-Wesley
3	C. J. Date, SQL and Relational Theory: How to Write Accurate SQL Code, 1st Edition, O'Reilly Media

Statistical Mathematics

Course	Course Name	Teaching Scheme (Hrs/week)			Credits Assigned			
Code		L	Т	P	L	T	P	Total
25CAISEC301	Statistical Mathematics	3	0	0	3	0	0	3
		Evalua	tion Sch	eme				
Continuo	ıs Internal Assessmer	nt (CIA)		M	id Semes	ster	End	Semester
Activity	Test	Att	Total	Examination Examination		mination		
10	05	05	20	30			50	

Activity: [Presentation/Mindmap/Case Study/Poster/Numerical Assignment/Group Discussion/Field Visit/ GATE Questions] (10)

Minimum Two (02) of the above mentioned activities each of 10 marks have to be conducted. The average marks would be considered.

Test [Open Book Test/Class Test/Multiple Choice Questions] (05)

Minimum Two (02) of the above mentioned tests each of 05 marks have to be conducted to ensure coverage of all Course Outcomes. The average marks would be considered.

Att: Attendance (05)

Prerequisite: En	Prerequisite: Engineering Mathematics I & II					
Course Objectives: To build a strong mathematics foundation to support advanced engineering studies						
Course Outcome	Course Outcomes (COs): At the end of the course, students will be able to					
CO1	CO1 Apply the concept of eigen values and eigen vectors to solve engineering problems.					
CO2 Apply the concept of Correlation and Regression to solve engineering problems.						

CO3	Apply the concepts of Probability and expectations for getting the spread of the data and use standard distribution functions.
CO4	Apply the concept of hypothesis testing and parametric and non parametric test to solve engineering problems

Module No.	Detailed	Contents	CO Mapped	BL	Hrs
	1.1	Linear Algebra: Matrix Theory Characteristic equation, Eigenvalues and Eigen vectors			
	1.2	Example based on properties of Eigen values (Without Proof).			
1	Cayley-Hamilton theorem (Without proof), Examples based on verification of Cayley-Hamilton theorem and compute inverse of Matrix.		CO1	BL3	07
	1.4	Diagonalization of matrices. Self-learning Topics: Application of Matrix Theory in machine learning and google page rank algorithms, derogatory and non-derogatory matrices. (1hr)			
	2.1	Statistical Techniques Karl Pearson's Coefficient of correlation (r)			
_	2.2	Spearman's Rank correlation coefficient (R) (repeated and non-repeated ranks	CO2	BL 3	07
2	2.3	Lines of regression.			
	2.4	Fitting of first and second degree curve Self-learning Topics: Covariance, fitting of exponential curve.(1 hr)			
	3.1	Probability	СО3	BL3	07

		Definition and basics of probability			
3	3.2	Discrete and continuous random variable with probability distribution and Probability density function			
	3.3	Expectation, Variance			
	3.4	Moment generating function, Raw and central moments up to 4th order.			
		Self-learning Topics: Conditional probability, Baye's theorem (1hr)			
	4.1	Probability distributions			
	7.1	Introduction	CO3	BL3	
	4.2	Binomial distribution			
4	4.3	Poisson distribution			07
		Normal distribution			
	4.4	Self-learning Topic: Applications of Probability Distributions in Engineering (1hr)			
		Sampling Theory I			
	5.1	Sampling distribution, Test of Hypothesis, Level of Significance, Critical region, One-tailed, and two-tailed test, Degrees of freedom. Errors in testing of hypothesis			
	5.2	Large Sample: Testing the hypothesis that the population mean is μ			
5	5.3	Small sample test: Students' t-distribution	CO4	BL3	08
		Test the significance for the difference between means of two samples			
	5.4	Self-learning topics: Test significance of difference between the means for Large samples, Estimate parameters of a population (2hrs)			

	6.1 Chi square test: Test of goodness of fit and independence of attributes.				
	6.2	Contingency table		BL3	
6	6.3	Analysis of Variance(F-Test): One way	CO4	DLS	06
		Classification			
		Self-learning topic: Yate's Correction (1hr)			
	•		Total	42*	

^{*}Total Hours 42 Excluding Self Learning Session

Text Book:	
1	Dr B.S. Grewal, "Higher Engineering Mathematics", Khanna Publications, 4 nd Edition
Reference B	ooks:
1	H. K. Das, "Advanced Engineering Mathematics", S. Chand, 28th Edition
2	Erwin Kreysizg, "Advanced Engineering Mathematics", John Wiley & Sons, 10th Edition.
3	Matrices, Shanti Narayan, S. Chand publication
4	T. Veerarajan, "Probability, Statistics and Random Processes", McGraw-Hill Education.

Problem Solving and Aptitude Building -I

Course	Course Name	Teaching Scheme (Hrs/week)			Credits Assigned			
Code		L	Т	P	L	Т	P	Total
25CAISEC302	Problem Solving and Aptitude Building-I	2	0	0	2	0	0	2
		Evalua	tion Sch	eme				
Continuo	Continuous Internal Assessment (CIA)					Mid Semester End Sem		
Activity	Test	Att	Total	-		mination		
30	10	10	50			-		

Activity: [Presentation/Mindmap/Case Study/Poster/Numerical Assignment/Group Discussion/Field Visit/ GATE Questions] (30)

Minimum Two (02) of the above mentioned activities each of 30 marks have to be conducted. The average marks would be considered.

Test [Open Book Test/Class Test/Multiple Choice Questions] (10)

Minimum Two (02) of the above mentioned tests each of 10 marks have to be conducted to ensure coverage of all Course Outcomes. The average marks would be considered.

Att: Attendance (10)

Prerequ	Prerequisite: Basic knowledge of arithmetic and logical thinking.				
Course Objectives:					
1	To develop fundamental quantitative aptitude and problem-solving skills.				
2	To strengthen logical reasoning and data interpretation abilities.				
3	To prepare students for competitive exams and placement aptitude tests.				
Course	Course Outcomes (COs): At the End of the course students will be able to				

1	Apply arithmetic concepts for solving real-life and placement problems.
2	Solve questions related to ratios, percentages, and time-based problems.
3	Apply algebraic concepts to solve equations and inequalities.
4	Demonstrate logical reasoning ability in pattern-based problems.
5	Analyze and interpret basic reasoning scenarios with structured techniques.

Module No.	Deta	iled Contents	CO Mapped	BL	Hrs
	1.1	Module 1: Number Systems & Arithmetic Basics: Divisibility, LCM/HCF			
1	1.2	Remainders, Simplifications	CO1	BL2	05
	1.3	Fractions and Decimals			
	2.1	Module 2: Percentages, Profit & Loss: Percentage Calculations and Applications, Profit, Loss, and Discount			
2	2.2	2.2 Simple and Compound Interest, Ratio and Proportion			05
	2.3	Mixtures and Alligations			
	3.1	Module 3: Time & Work, Speed & Distance: Averages and Weighted Averages, Time, Speed, and Distance			
3	3.2	Relative Speed and Trains, Boats and Streams	CO2	BL3	06
	3.3	Time and Work, Pipes and Cisterns			
	4.1	Module 4: Algebra and Linear Equations: Basic Algebraic Identities, Linear and Quadratic Equations			
4	4.2	Inequalities Problems on Ages	CO3	BL3	06
	4.3	Surds and Indices, Simplification Using Algebra			
	5.1	Module 5: Introduction to Logical Reasoning: Number and Letter Series, Coding-Decoding	CO4,	BL2,	
5	5.2	Blood Relations, Direction Sense	CO5	BL2, BL3	06
	5.3	Ranking and Order, Syllogisms and Venn Diagrams			

Text Bo	ok:
1	Quantitative Aptitude for Competitive Examinations, R.S. Aggarwal, S. Chand
2	A Modern Approach to Verbal and Non-Verbal Reasoning, R.S. Aggarwal, S. Chand
3	Quantitative Aptitude Quantum CAT, Sarvesh K. Verma, Arihant Publications
4	Fast Track Objective Arithmetic, Rajesh Verma, Arihant Publications
Referen	ice Books:
1	How to Prepare for Quantitative Aptitude for CAT, Arun Sharma, McGraw Hill
2	Logical Reasoning and Data Interpretation for the CAT, Nishit K. Sinha, Pearson Education
3	Analytical Reasoning, M.K. Pandey, BSC Publishing
4	Arihant's Master Resource Book – Logical Reasoning & Data Interpretation, Ajay Singh, Arihant Publications

MDM-1-Design Thinking

Course	Course Name	Teaching Scheme (Hrs/week)			Credits Assigned			
Code	0042301(4120	L	Т	P	L	Т	P	Total
25CAIMDC301	Design Thinking	2	0	0	2	0	0	2
		Evalua	tion Sch	eme			•	
Continuous	Continuous Internal Assessment (CIA)					Mid Semester End S		
Activity	Test	Att	Total	Examination Examination			mination	
10	05	05	20	20 40			40	

Activity: [Presentation/Mindmap/Case Study/Poster/Numerical Assignment/Group Discussion/Field Visit/ GATE Questions] (10)

Minimum Two (02) of the above mentioned activities each of 10 marks have to be conducted. The average marks would be considered.

Test [Open Book Test/Class Test/Multiple Choice Questions] (05)

Minimum Two (02) of the above mentioned tests each of 05 marks have to be conducted to ensure coverage of all Course Outcomes. The average marks would be considered.

Att: Attendance (05)

Prerequi	Prerequisite: Nil				
Course Objectives:					
CO1	Introduces the fundamental principles and process of design thinking.				
CO2	Explore human-centered problem-solving approaches.				
CO3	Understand the stages of empathy, ideation, prototyping, and testing				

CO4	Analyze design thinking frameworks and real-world applications				
CO5	Examine visualization and storytelling as tools for innovation.				
Course C	Course Outcomes (COs): At the End of the course students will be able to				
CO 1	Explain the philosophy, mindset, and stages of design thinking. (BL2)				
CO 2	Describe frameworks used for customer empathy and defining problems. (BL2)				
CO 3	Use ideation tools and creativity methods for generating solutions. (BL4)				
CO 4	Evaluate different approaches to prototyping and solution testing. (BL5)				
CO 5	Analyze how storytelling and visualization aid design thinking. (BL4)				

Module No.		Detailed Contents	CO Mapped	BL	Hrs			
	Intro	duction to Design Thinking		2				
	1.1	Definition and origin of design thinking						
	1.2	Design thinking vs Traditional problem-solving approaches						
1	1.3	Importance of design thinking in modern innovation	CO 1		6			
	1.4	Design thinking mindsets: empathy, experimentation, optimism						
	1.5	Overview of models: Stanford d.school 5-step process, Double Diamond model	_					
	1.6	Principles of human-centered design						
	Case Studies: IDEO, Apple, Airbnb							
	Activi	ties:						
	 Group exercise: Identify real-world challenges Comparative discussion: Engineering Design vs. Design Thinking 							

	Empa	athy and Problem Framing			
	2.1	User empathy in design thinking			
	2.2	Techniques: Observation, interviews, shadowing			
2	2.3	Empathy tools: Empathy maps, journey maps	CO 2	2	6
	2.4	Framing problems: POV statements, HMW questions			
	2.5	Design thinking for social impact			
	Theo	retical Focus: Cognitive bias, User perspective, Systems thinking			
	Activi	ties:			
		 Field Observation (Virtual/Physical) Create Empathy Map and User Persona Develop a Problem Statement 			
	Ideat	ion and Creative Thinking			
	3.1	The psychology of creativity in problem solving			
	3.2	Ideation methods: Brainstorming, Mind Mapping, SCAMPER, Lateral Thinking			
3	3.3	Innovation heuristics and analogies	CO 3	4	6
	3.4	Overcoming fixed mindsets and cognitive blocks			
	3.5	Convergent vs divergent thinking			
	3.6	Idea selection: Feasibility vs impact			

	Case Analysis: Creative ideation at Google, IDEO								
	Activities:								
	 Ideation Sprint in Teams Affinity Diagramming Concept Selection 								
	Proto	typing and Testing Strategies							
	4.1	Concept of prototyping and its purpose in design thinking							
	4.2	Types of prototypes: Low fidelity, high fidelity, MVP (theory only)							
4	4.3	Prototyping strategies for products and services	CO 4	6					
	4.4	Testing concepts: A/B testing, feedback loops, usability testing	concepts: A/B testing, feedback loops, usability testing						
	4.5	Role of experimentation and failure							
	4.6	Metrics: Desirability, viability, feasibility							
	Discussion : Design validation through user feedback / Experimentation and learning from failure								
	Activities: ❖ Build Low-Fi Prototypes (Paper, LEGO, Sketch) ❖ Test with Peers and Refine Based on Feedback								
	Visua	Visualization, Storytelling and Application							
5	5.1	Role of storytelling in communicating ideas	CO 5	4	6				
	5.2	Storytelling structures: Pixar framework, Hero's journey							
	5.3	Visualization tools: Mind maps, affinity diagrams, journey							

	maps			
5.4	Scenario planning and role-based narratives			
5.5	Strategic application of design thinking in business, education, and healthcare			
5.6	Challenges and limitations of design thinking			
Readi	ngs: Industry application cases from IBM, SAP, and educational se	ettings		
Activit	ties:			
	 Prepare Final Storyboard and Pitch Present Team Prototypes + Roadmap Reflective Group Discussion 			
			Total	30Hrs

Text Bo	ooks :
1	Tim Brown – Change by Design: How Design Thinking Creates New Alternatives for Business and Society, Harper Business
2	Idris Mootee – Design Thinking for Strategic Innovation: What They Can't Teach You at Business or Design School, John Wiley & Sons
3	Jeanne Liedtka, Andrew King, Kevin Bennett – Solving Problems with Design Thinking, Columbia Business School Publishing
Referei	nce Books :
1	Roger Martin – The Design of Business: Why Design Thinking is the Next Competitive Advantage, Harvard Business Review Press
2	Tom Kelley & David Kelley – Creative Confidence: Unleashing the Creative Potential Within Us All, Crown Publishing
3	Tom Kelley – The Art of Innovation, Currency
4	Maurício Vianna et al. – Design Thinking: Business Innovation, MJV Press

5	L.T.M. Blessing & A. Chakrabarti – DRM, A Design Research Methodology, Springer
6	Karl T. Ulrich, Design: Creation of Artifacts in Society, University of Pennsylvania
7	Pavan Soni, Design Your Thinking, Penguin India, 2020

MODERN LANGUAGE (SELECT ANY ONE)

MARATHI LANGUAGE

Course Code	Course Name	Teaching Scheme (Hrs/week)			Credits Assigned			
		L	T	P	L	Т	P	Total
25AE3021	Modern Language MARATHI	2	0	0	2	0	0	2
		Evalu	ation Scl	ieme				
Component				CIA	MSE	1	ESE	Total
Theory				50	-		-	50

Prerequisite: • शालेय मराठी शिक्षण (इयत्ता 10 पर्यंत) • देवनागरी लिपी वाचता व लिहिता येणे आवश्यक

Course Objectives:

- भाषिक कौशल्य वाढवणे विद्यार्थींचे वाचन, लेखन, ऐकणे व बोलणे या चारही भाषा कौशल्यांचा विकास
- औपचारिक व तांत्रिक मराठी लेखनाची ओळख कार्यालयीन पत्र, अहवाल, अर्ज इत्यादींच्या माध्यमातून. मराठी साहित्याची मूलभूत समज विकसित करणे कथा, कविता व लघुनाट्य वाचनातून. भाषांतर कौशल्ये विकसित करणे इंग्रजी ते मराठी आणि मराठी ते इंग्रजी या दोन्ही दिशेने. तांत्रिक शब्दसंपत्तीची ओळख अभियंता क्षेत्रातील तांत्रिक मराठी शब्दसंपत्ती समजून घेणे.

Course Outcomes (COs): कोर्सच्या शेवटी विद्यार्थी:

CO1	शुद्ध व सुसंगत मराठी वाचन आणि लेखन करता येईल
CO2	कार्यालयीन व तांत्रिक मराठीत पत्र व अहवाल लिहिता येतील
CO3	मराठी साहित्याचा आस्वाद घेता येईल व त्यातून नैतिक/सामाजिक विचार करता येतील
CO4	इंग्रजी-मराठी भाषांतराचे प्राथमिक कौशल्य आत्मसात होतील
CO5	अभियंता क्षेत्रात वापरली जाणारी तांत्रिक मराठी समजून घेता येईल

Module No.	Detail	led Contents	CO Mapped	BL	Hrs
1	1.1	 मराठी भाषेची रचना व व्याकरण वर्णमाला, उच्चार व लेखन शब्दभेद (नाम, सर्वनाम, क्रियापद, विशेषण) 		BL2	04
	1.2	वाक्यरचना व वाक्यप्रकारसंधी व समास (उदाहरणांसह)	CO1		
	1.3	• काळ, लिंग, वचन, कारके, शुद्धलेखन नियम			
2	2.1	व्यवहारातील मराठी व संवाद कौशल्य अभिवादन, ओळख, सौजन्यपूर्ण संवाद औपचारिक व अनौपचारिक भाषा		BL2, BL3	06
	2.2	 दैनंदिन व्यवहारातील संवाद (बसस्टॅंड, बॅंक, महाविद्यालय) मुलाखत संवाद, चर्चासत्र संवाद 	CO2		
	2.3	• प्रास्ताविक व आभार प्रदर्शन लेखन			
3	3.1	लेखन कौशल्य विकासनिबंध लेखन: सामाजिक, शैक्षणिक व तांत्रिक विषयांवर		BL2, BL3	04
	3.2	 पत्रलेखन: औपचारिक (अर्ज, तक्रार, विनंती) व अनौपचारिक अहवाल लेखन (Project report, field visit report) 	CO3		
	3.3	परिचय व आत्मचरित्र लेखनरोजनिशी / अनुभवनिवेदन			
4	4.1	मराठी साहित्याची ओळख	CO4	BL2, BL3	06

			Total 30		
	6.2	 शासकीय कार्यालयीन वापरातील मराठी भाषेचा व्यावसायिक व व्यावहारिक उपयोग 			
6	6.1	 मराठी भाषा – प्रसार, माध्यम व डिजिटल वापर वर्तमानपत्रातील मराठी: संपादकीय, लेख, बातम्या सोशल मीडियावर मराठीचा वापर 	CO6	BL2	04
	5.3	 शब्दसंग्रह (Glossary): संगणक, इलेक्ट्रॉनिक्स, यांत्रिकी, नागरी अभियांत्रिकी तांत्रिक माहितीपत्रकांचे वाचन व भाषांतर 			
	5.2	संवादांचे भाषांतरअनुच्छेदांचे भाषांतर			
5	5.1	भाषांतर व तांत्रिक शब्दसंपत्ती • इंग्रजी ते मराठी आणि मराठी ते इंग्रजी भाषांतर	CO5	BL2, BL3	06
	4.3	• समीक्षा लेखन: वाचलेल्या साहित्यावर चिंतन			
	4.2	• लघुनाट्यः विनोदी किंवा सामाजिक लघुनाट्य वाचन			
		 कथा: पु.ल. देशपांडे, व.पु. काळे यांच्या लघुकथा कविता: कुसुमाग्रज, बहिणाबाई, ग्रेस यांच्या निवडक कविता 			

Text Books :		
1	"व्यवसायोपयोगी मराठी" — डॉ. मधुकर चव्हाण, Publisher: लोकवाङ्मय गृह	
2	"सोपं मराठी व्याकरण व लेखनकला" — प्रा. सुधीर सु. जाधव, Publisher: मेहता पब्लिकेशन	
3	"भाषांतर व व्यवहार मराठी" — डॉ. अशोक गोडबोले, Publisher: ग्रंथाली	
Reference Books :		

1	"मराठी भाषा आणि व्यवहार" – डॉ. रघुनाथ कुळकर्णी
2	"साहित्यदृष्ट्या निवडक मराठी कथा व कविता" — संपादक मंडळ
3	"शब्दसंग्रह — अभियांत्रिकी मराठी" — तांत्रिक मराठी समिती

Modern Language (German)

Course Code	Course Name	Teaching Scheme (Hrs/week)				Credits Assigned				
		L	Т	P	L	Т	P	Total		
		2	0	0	2	0	0	2		
25AE3022	Modern Language (German)	Evaluation Scheme					·			
		Component CIA		MS	MSE		Total			
		Theory		Theory		50	-	-		50

Prerequisite:

Course Objectives:

- 1. Understand and use familiar everyday expressions and very basic phrases aimed at the satisfaction of concrete needs.
- 2. Gain foundational understanding of German grammar, including sentence formation, verb conjugation.
- 3. Comprehend simple spoken and written texts related to daily life.
- 4. Engage in simple conversations in German using basic vocabulary and sentence structures.

Course Outcomes (COs): At the End of the course students will be able to					
1	1. Identify and use basic vocabulary in expressing oneself orally in German.				
2	2. Apply foundational grammar concepts to construct and understand simple sentences.				
3	3. Demonstrate basic speaking and listening skills by participating in simple conversations.				
4	4. Interpret meaning from short texts and respond appropriately about day-to-day activities.				

Module No.	Detail	ed Contents	CO Mapped	BL	Hrs
1	1.1	 VOCABULARY: Introductions and Personal Information: Name, age, nationality, profession. Family and Relationships: Basic family terms like Mutter (mother), Vater (father), Bruder (brother), etc. Everyday Activities: Shopping, dining, traveling, and hobbies. Numbers and Time: Telling the time, days of the week, months, seasons. Common Adjectives and Adverbs: Colors, sizes, and descriptions. 	1	BL1 BL2 BL3	8
2	2.1	 GRAMMAR: Nouns and Articles: Differentiating between definite (der, die, das) and indefinite (ein, eine) articles. Pronouns: Personal pronouns like ich (I), du (you), er / sie / es (he / she / it), and possessive pronouns. Verb Conjugation: Regular and irregular verbs in the present tense, including sein (to be) and haben (to have). Sentence Structure: Subject-verb-object order and basic questions. Prepositions: Usage of prepositions such as in, auf, unter. Negation: Using nicht and kein to negate sentences. 	2	BL1 BL2 BL3	8
3	3.1	SPEAKING & LISTENING SKILLS: 1. Understanding simple conversations about familiar topics. 2. Practicing greetings, introductions, and polite expressions. 3. Participating in role-play exercises for daily scenarios like ordering food or asking for directions.	3	BL1 BL2 BL3	4

4	4.1	READING & WRITING: 4.1 Reading exercises: Reading advertisements, notices, or emails. Identifying main ideas and keywords in a text. Following simple instructions. 4.2 Writing exercises: Writing about oneself, such as hobbies, family, or daily routine. Filling out forms with personal information. Composing brief messages or emails. 4.3 Reading comprehension and basic writing: Reading Short Texts – Emails, signs, menus, invitations Writing Simple Sentences – Mein Name ist Anna. Ich wohne in Berlin. Filling Forms – Name, Adresse, Geburtsdatum	4	BL1 BL2 BL3	10
Total					0

Text Book	xs:				
1	Netzwerk A1 Textbook for German by Stefanie Dengler: Klett Publication				
2	Maximal A1 Textbook + Workbook by Giorgio Motta, Elzbieta Krulak Kempisty & Dagmar Gluck claudia Brass: Goyal Publisher				
Reference	Books:				
1	1. A first book in German by H C G Brandt: Alpha Edition				
2	2. Netzwerk Deutsch als Fremdsprache A1 (Textbook + Workbook + Glossar) by Helen Schmitz Stefanie Dengler & Paul Rusch: BlueNBells Publication				
3	3. Let's Learn German A1 by Gourav Vivek Kulkarni: Notion Press				
4	4. Fit Fur Goethe - Zertifikat A1 (Start Deutsch 1) – German by Johannes Gerbes & Frauke Van Der Werff: Hueber Publication				
5	5. Mit Erfolg Zum Goethe - Zertifikat A1 Fit in Deutsch 1 by Uta Loumiotis: Goyal Publishers				

Modern Language-Functional Arabic

Course Code	Course Name	Teaching Scheme (Hrs/week)				Credits Assigned				
		L	Т	P	L	Т	P	Total		
	Modern Language Functional Arabic	2	0	0	2	0	0	2		
25AE3023		Evaluati				ion Scheme				
		Component		CIA	MS	SE	ESE	Total		
		Theory		Theory		50	-	-		50

Prerequisite: Basic understanding of language

Course Objectives:

CO1:Introduce Arabic script, basic vocabulary, and sentence construction.

CO2: Enable practical usage of Arabic in formal and informal settings.

CO3: Teach basic Arabic grammar (nahw) and morphology (sarf).

CO4: Enable reading and comprehension of simple verses.

CO5: Promote confidence in listening, speaking, reading, and writing Arabic.

Course Outcomes (COs):

CO1	Recall and write Arabic alphabets, vocabulary, and simple phrases. L1
CO2	Understand and explain grammar concepts like sentence types and noun-verb agreement
CO3	Apply verb conjugations and construct grammatically sound sentences
CO4	Analyze Qur'anic texts for grammar and vocabulary
CO5	Use Arabic in functional communication situations like greeting, asking, describing

Module No.	Detailed Co	ntents	CO Mapped	BL	Hrs
	Arabic Scri				
1	1.1	CO1	BL3	4 hrs	
	1.2	Joining letters, basic nouns, pronouns			
	Basic Gram	nmar and Sentence Formation			
2	2.1	Nominal/verbal sentences, demonstratives,	CO2	BL3	6 hrs
	2.2	prepositions, noun-adjective agreement			
	Verb Conji	agation and Morphology (Sarf)			
2	3.1	Past/present tense,	CO3	DI 2	Chan
3	3.2	root patterns (forms I–IV),		BL3	6 hrs
	3.3	subject-verb agreement			
4	Advanced (Grammar and Text Analysis	CO4	BL4	6 hrs

	30				
	5.2 Greetings, dialogues, basic sentence analysis				
5	5.1	Functional expressions,		BL3/ BL4	8 hrs
	Functional Usage and Integration				
	4.2	case endings, particles (إنّ، كان، لعلّ), passive voice			
	4.1	Dual/plural forms			

Text Books	Text Books:					
Durus al-Lughah al-'Arabiyyah (Madina Books 1, 2, 3)						
Reference 1	Reference Books :					
1	"Al-Kitaab fii Ta'allum al-'Arabiyya" Series					
2	"A New Arabic Grammar of the Written Language"					

Entrepreneurship Development

Course	Course Name	Teaching Scheme (Hrs/week)		Credits Assigned				
Code		L	Т	P	L	T	P	Total
25AE303	Entrepreneurship Development	2	0	0	2	0	0	2
		Evalua	tion Sch	eme				
Continue	ous Internal Assessmen	t (CIA)		M	id Semes	ster	End	Semester
Activity	Test	Att	Total	Examination Examination			mination	
30	10	10	50				-	

Activity: [Presentation/Mindmap/Case Study/Poster/Numerical Assignment/Group Discussion/Field Visit/ GATE Questions] (30)

Minimum Two (02) of the above mentioned activities each of 30 marks have to be conducted. The average marks would be considered.

Test [Open Book Test/Class Test/Multiple Choice Questions] (10)

Minimum Two (02) of the above mentioned tests each of 10 marks have to be conducted to ensure coverage of all Course Outcomes. The average marks would be considered.

Att: Attendance (10)

Prerequis	Prerequisite: Basic understanding of business, innovation, and management principles.					
Course Objectives:						
1	To equip students with the skills to identify problems, generate innovative solutions, and develop viable prototypes using structured ideation and innovation management tools					
2	To develop the mindset and skills necessary for entrepreneurial thinking and venture creation.					
3	To introduce students to entrepreneurial processes including opportunity identification,					

	business model development, and resource mobilization.
4	To enhance analytical and decision-making abilities in real-world entrepreneurial scenarios.
Course Out	tcomes (COs):
CO1	Apply entrepreneurial traits, ideation tools, and opportunity evaluation methods.
CO2	Analyze market needs and define a customer-focused value proposition.
CO3	Analyze startup financing, team building, and lean strategies.
CO4	Apply business model canvas and assess venture feasibility
CO5	Evaluate and pitch entrepreneurial ideas effectively.

Module No.		Detailed Contents	CO Mapped	BL	Hrs
	Entrepre				
1	1.1	Characteristics of Entrepreneurs	CO1		4
1	1.2	Types of Startups		BL3	4
	1.3	Entrepreneurial Mindset			
	Opportu	nity Discovery and Ideation			
	2.1	Problem Identification	CO1,CO2	BL3, BL4	
2	2.2	Opportunity Evaluation			6
	2.3	Creativity and Innovation Tools (SCAMPER, Brainstorming)			
	Business	Model & Customer Discovery			
2	3.1	Business Model Canvas	CO2,CO4	BL3,	
3	3.2	Value Proposition Design	,,	BL4	6
	3.3 Lean Startup Methodology				
	Startup 1	Planning and Resources			
4	4.1	Building a Team and Co-founders	CO3	BL4	6

	4.2 Startup Financing Basics				
	4.3	Bootstrapping and Funding Options			
	Pitching	and Launch Readiness			
5	5.1	Investor Pitch Preparation	CO5	BL4	8
3	5.2	Pitching Frameworks and Techniques		DL4	0
	5.3	Legal and Regulatory Aspects (MSME, Startup India)			
			Total	30	

Text Book	is:					
1	Entrepreneurship – Rajeev Roy					
2	The Startup Owner's Manual – Steve Blank					
3	Innovation and Entrepreneurship – Peter F. Drucker					
Reference	Books:					
1	The Lean Startup – Eric Ries					
2	Disciplined Entrepreneurship – Bill Aulet					
3	Zero to One – Peter Thiel					

Artificial Intelligence Lab

Course	Course Name	Teaching Scheme (Hrs/week)			lits Assigned				
Code	Course (vame	L	Т	P	L	T	P	Total	
25CAIPCL301	Artificial Intelligence Lab	0	0	2	0	0	1	1	
		Exa	minatio	on Scheme					
	Continuous Internal Assessment (CIA) External						xternal		
IPE	Exp	Activity Att Total Prac & Ora				ıc & Oral			
15	05	03		02	2	25		25	

IPE: Internal Practical Evaluation (15)

Two (02) internal practical exams of 15 marks each as per below syllabus. 10 marks for Program execution, 02 marks for Program documentation and 03 marks for viva. The average of 02 exams marks would be considered as IPE.

Exp: Experiments (05)

Program(s) Execution & Problem(s) Solving: 03; On Time: 01; Viva: 01

Activity: [Assignment/Model/Mini Project] (03)

Minimum Two (02) of the above assessment tools each of 03 marks have to be conducted, covering the course outcomes. The average marks would be considered.

Att: Attendance (02)

Prerequisite: Pyth	Prerequisite: Python Programming						
Course Objectives:							
1	Design an appropriate agent architecture tailored to solve a real-world AI problem.						
2	Implement knowledge representation and reasoning techniques using an AI programming language.						
3	Develop a problem-solving agent capable of addressing specific tasks effectively.						

4	Incorporate methods of reasoning under uncertainty to enhance the decision-making capabilities of an AI agent.					
Course Outcomes (COs): At the End of the course students will be able to						
CO1	Identify suitable Agent Architecture for a given real world AI problem. (L2)					
CO2	Implement simple programs using Prolog. (L3)					
CO3	Implement various search techniques for a Problem-Solving Agent. (L3)					
CO4	Construct a Bayesian Belief Network for a given problem and draw probabilistic inferences from it. (L3)					

Sugges	sted Exp	periments: Students are required to complete at least 10 expe	eriments.		
Week No.	Exp. No.	Detailed Contents	CO Mapped	Bloom's Level	Hrs
1	1	Case study on AI applications published in IEEE/ACM/Springer or any prominent journal.	CO1	BL2	2
2	2	Provide the PEAS description and TASK Environment for a given AI problem.	BL2	2	
3	3	Write simple programs using PROLOG as an AI programming Language.	CO2	BL3	2
4	4	Write a program using PROLOG for first order logic.	CO2	BL3	2
5	5	Implement any one of the Uninformed search techniques.	CO3	BL3	2
6		Internal Assessment -I & Submission			
7	7	Implement a hill climbing algorithm to solve 8 puzzle problems.	CO3	BL3	2
8	8	Implement any 2 player game using game playing algorithms.	CO3	BL3	2
9	9	Implement adversarial search using min-max algorithm.	CO3	BL3	2

10	10	Implement BFS and DFS search problems using Python.	CO3	BL3	2	
11	11	Create a Bayesian Network for the given Problem Statement and draw inferences from it.	CO4	BL3	2	
12	12	Implement Q-Learning for Grid World Navigation problem.	CO1, CO3	BL3, BL3	2	
13	Internal Assessment -II & Submission					
14	14	Design a prototype of an expert system.	CO1, CO4	BL3, BL3	2	

Text Books	s:
1	Stuart J. Russell and Peter Norvig, "Artificial Intelligence, A Modern Approach —Second Edition" Pearson Education.
2	Elaine Rich and Kevin Knight —Artificial Intelligence Third Edition, Tata McGraw-Hill Education Pvt. Ltd., 2008.
3	George F Luger —Artificial Intelligence Low Price Edition, Pearson Education., Fourth edition.
Reference	Books:
1	Ivan Bratko —PROLOG Programming for Artificial Intelligencel, Pearson Education, Third Edition
2	D. W. Patterson, Artificial Intelligence and Expert Systems, Prentice Hall
3	Saroj Kaushik —Artificial Intelligencel, Cengage Learning.

Data Structures Lab

Course	Course Name	Teaching Scheme (Hrs/week) Credit			its Assigned			
Code		L	Т	P	L	Т	P	Total
25CAIPCL302	Data Structures Lab	0	0	4	0	0	2	2
		Exa	minatio	on Scheme				
	Continuous Internal Assessment (CIA) External						external	
IPE	Exp	Activity Att				tal	Pra	nc & Oral
30	10	05		05	5	0		25

IPE: Internal Practical Evaluation (30)

Three (03) internal practical exams of 30 marks each as per below syllabus. 15 marks for Program execution, 05 marks for Program documentation and 10 marks for viva. The average of 03 exams marks would be considered as IPE.

Exp: Experiments (10)

Program(s) Execution & Problem(s) Solving: 06; On Time: 02; Viva: 02

Activity: [Assignment/Model/Mini Project] (05)

Minimum Two (02) of the above assessment tools each of 05 marks have to be conducted, covering the course outcomes. The average marks would be considered.

Att: Attendance (05)

Prerequis	Prerequisite: Problem Solving using C Programming				
Course Objectives: The course will enable students to:					
1	To implement basic data structures such as arrays, linked lists, stacks and queues.				
2	Solve problems involving stacks, queues and linked lists.				
3	To develop applications using data structure algorithms.				
4	4 Solve problems involving graphs, and trees.				

Course Ou	Course Outcomes (COs): At the end of the course, students will be able to:				
CO1	Implement various operations like insertion, deletion, and traversing on arrays, stack and queues.[BL3]				
CO2	Implement various operations like insertion, deletion and traversing on linked list.[BL3].				
CO3	Choose appropriate data structure and apply it to solve various problems. [BL3]				
CO4	Implement various operations like insertion, deletion and traversing on non linear data structures.[BL3].				
CO5	Select appropriate searching technique to solve a given problem.[BL3]				

Week No.	Detailed Contents	CO Mapped	BL	Hrs
1	1. Introduction to Arrays and Basic Operations Concepts: Static vs. Dynamic Arrays, contiguous memory allocation, indexing.			
	Programs:			
	 Implement a menu-driven program for array operations: creation, display, insertion at a given position, deletion from a given position, searching (linear and binary search). Implement menu driven program for matrix operations: addition, multiplication, transpose. 	CO1	BL3	4
	Problems:			
	 Contains Duplicate (Id 217, <u>leetcode.com/problems</u>) Two Sum using Brute force (Id 1, <u>leetcode.com/problems</u>) 			
	2. Implementation of Stack Concepts: LIFO principle, Push, Pop, Peek, isEmpty, isFull			
	Programs:			
2	 Implement a Stack using arrays. Implement Infix to Postfix conversion. 	CO1	BL3	4
	Problem:			
	1. Valid Parentheses (Id 20, <u>leetcode.com/problems</u>)			
	3. Implementation of Queue Concepts: FIFO principle, Enqueue, Dequeue, Front, Rear, isEmpty, isFull	201	D. C	,
3	Programs:	CO1	BL3	4
	Implement a Queue using arrays.			

	2. Implement a Circular Queue using arrays.			
	Problems:			
	 Generate Binary Numbers from 1 to N (<u>geeksforgeeks.org</u>) Reverse First K elements of Queue (<u>geeksforgeeks.org</u>) 			
4	ASSESSMENT & SUBMISSION			4
	4. Implementation of Linked Lists Concepts: Singly, Doubly (previous and next pointers), and circular linked lists.			
	Programs:			
5	 Implement a menu-driven program for a Singly Linked List. Implement a menu-driven program for a Doubly Linked List 	CO2	BL3	4
	Problem:			
	1. Reverse Singly Linked List (Id 206, <u>leetcode.com/problems</u>)			
	5. Implementation of Trees Concepts: Recursive function calls, base cases, recursion vs. iteration. Binary Tree definitions (root, node, child, parent, leaf).			
	Programs:			
6	Implement basic Binary Tree creation and basic traversals (In-order, Pre-order, Post-order)	CO4	BL3	4
	Problems:			
	 Level Order Traversal (Id 102, <u>leetcode.com/problems</u>) OR Maximum Depth of Binary Tree (Id 104, <u>leetcode.com/problems</u>) 			
	6. Implementation of Binary Search Trees (BST) Concepts: BST properties (left child < parent < right child), searching, insertion, deletion.			
	Programs:			
7	1. Implement a menu-driven program for a Binary Search Tree: insertion, deletion, searching, finding min/max element, traversals.	CO4	BL3	4
	Problem:			
	3. Validate BST (Id 98, <u>leetcode.com/problems</u>)			
8	ASSESSMENT & SUBMISSION			4
9	7. Stack and Queue using Linked List Concepts: Dynamic memory for stack and queue.	CO1 CO2	BL3	4

	Programs:			
	 Implement stack using linked list. Implement a queue using a linked list. 			
	Problem:			
	1. Palindrome Linked List (Id 234, <u>leetcode.com/problems</u>)			
	8. Graph Representation and Traversals Concepts: Graphs (vertices, edges), Adjacency Matrix, Adjacency List, BFS, DFS.			
	Programs:			
10	 Implement Breadth-First Search (BFS) for a given graph Implement Depth-First Search (DFS) for a given graph. 	CO4	BL3	4
	Problem:			
	 Shortest Path in Binary Matrix (Id 1091, <u>leetcode.com/problems</u>) OR Number of Islands (Id 200, <u>leetcode.com/problems</u>) 			
	9. Implementation of Hashing Concepts: Hash functions, collisions, collision resolution techniques (chaining, linear probing, quadratic probing).			
	Programs:			
11	Implement a Hash Table with a chosen hash function and collision resolution technique.	CO5	BL3	4
	Problem:			
	1. Two Sum using Hashing (Id 1, <u>leetcode.com/problems</u>)			
	10. Implementation of Heaps (CBS-Optional) Concepts: Heap properties (min-heap, max-heap), Heapify.			
	Programs:			
12	 Implement a Max-Heap (or Min-Heap) using arrays. Implement Heap Sort 	CO3	BL3	4
	Problem:			
	1. Kth largest element in an array (Id 215, <u>leetcode.com/problems</u>)			
13	ASSESSMENT & SUBMISSION			4
14	Assignments: Solve any two 1. Remove Nth Node from End of Singly Linked List. (N = sum of last 2 digits of your Roll No) (Leetcode #19) 2. Lowest Common Ancestor of a Binary Tree. (Total No of Nodes = sum	CO3	BL4	4

	of last 2 digits of your Roll No + 3) (Leetcode #236) 3. Course Schedule (Leetcode #207)				
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Textbooks:	
1	Mark Allen Weiss, "Data Structures and Algorithm Analysis in C"
2	Robert Lafore, "Data Structures and Program Design in C++"
3	Michael T Goodrich, "Data Structures and Algorithms in C++ (or Python/Java equivalent)"
Websites:	
1	Leetcode (<u>leetcode.com</u>)
2	GeeksforGeeks (geeksforgeeks.org)
3	Codeforces (codeforces.com)
4	HackerRank (hackerrank.com)

Database Management System Lab

Course Code	Course Name		hing Scl Irs/weel			Credits	s Assign	ed	
	Course I value	L	Т	P	L	T	P	Total	
25CAIPCL303	Database Management System Lab	0	0	2	0	0	1	1	
		Examina	ation Sc	heme					
Continuous Internal Assessment (CIA)					Ex	kternal			
IPE	Exp	Acti	ivity	Att	То	tal	Pra	Prac & Oral	

IPE: Internal Practical Evaluation (15)

Two (02) internal practical exams of 15 marks each as per below syllabus. 10 marks for Program execution, 02 marks for Program documentation and 03 marks for viva. The average of 02 exams marks would be considered as IP

03

02

25

25

Exp: Experiments (05)

15

Program(s) Execution & Problem(s) Solving: 03; On Time: 01; Viva: 01

Activity: [Assignment/Model/Mini Project] (03)

Minimum Two (02) of the above assessment tools each of 03 marks have to be conducted, covering the course outcomes. The average marks would be considered.

Att: Attendance (02)

As per the rubric provided by the Attendance committee.

05

Prerequisite: Python Programming				
Lab Objectives:				
1	To create ER diagrams and convert them into normalized schemas.			
2	To install and work with relational database systems.			
3	To apply SQL commands for data manipulation, including complex queries.			

4	To implement transaction control, triggers, stored procedures, and integrate SQL queries with basic AI/ML datasets.				
Lab Outcomes (Lo	Lab Outcomes (LOs): At the End of the course students will be able to				
CO1	Design and implement ER models into normalized relational schemas. (BL3)				
CO2	Execute SQL commands for creating and manipulating relational databases. (BL3)				
CO3	Perform complex SQL queries using joins, subqueries, and aggregates. (BL3, BL4)				
CO4	Implement transactions, stored procedures, and triggers for business logic automation. (BL3, BL4)				

Week No.	Exp No.	Title of Experiment	CO Mapped	Bloom's Level	Hrs
1	1	ER/EER Modeling A startup food delivery company wants to launch a platform where customers can browse restaurants, place food orders, and track deliveries. To design a robust backend, the company seeks to model the entire data system capturing customers, restaurants, food menus, orders, delivery agents, and payment details. Design an Entity-Relationship (ER) or Extended ER (EER) model to represent all necessary entities, relationships, attributes, and constraints to support the functioning of the online food delivery platform.	CO1	BL3	2
2	2	ER to Relational Mapping A hospital management system is being planned to centralize patient, doctor, appointment, and billing records. Based on the ER model of this system, map all entities such as Patients, Doctors, Departments, Appointments, and Payments into relational tables. Identify suitable primary and foreign keys, and define how one-to-many and many-to-many relationships are handled in the schema.	CO1	BL3	2
3	3	DDL and Integrity Constraints A university wants to build a student information system to manage student registrations, subjects, faculty assignments, and exam results. Create the relational database using SQL DDL commands. Define integrity constraints such as primary keys for Students and Subjects, foreign keys for course	CO2	BL3	2

		registrations, and CHECK constraints for validating exam scores.			
4	4	DML Operations A car rental company is setting up a database to manage customers, vehicles, rental bookings, and payment status. Insert realistic sample data using SQL DML commands to simulate customer bookings, car availability updates, rental record modifications, and booking cancellations. Use a variety of INSERT, UPDATE, and DELETE commands to reflect day-to-day operations.	CO2	BL3	2
5	5	Basic SQL & Aggregations A fitness center chain wants to analyze customer attendance, membership types, and class popularity across its branches. Write SQL queries to find monthly attendance trends, total number of members by membership type, average class occupancy, and maximum usage of equipment. Use aggregate functions, string formatting, and grouping to support business analysis.	CO3	BL3, BL4	2
6		Internal Assessment -I & Submission			
7	6	Join Operations An airline booking system needs to display complete travel histories of customers, flights, and bookings. Implement various JOIN operations to display passenger names with their flight details, list flights that have not been booked, and show routes with their associated airlines. Demonstrate INNER JOIN, LEFT JOIN, and FULL OUTER JOIN in different data retrieval scenarios.	CO3	BL3	2
8	7	Nested and Complex Queries A retail chain is analyzing customer purchases to personalize marketing strategies. Write nested and complex SQL queries to identify high-value customers who have spent above a threshold, products that were never bought in a specific region, and brands with declining sales trends. Use subqueries, EXISTS, NOT IN, and aggregation filtering to generate actionable insights.	CO3	BL3, BL4	2
9	8	DCL and TCL Commands	CO4	BL3	2

		A university IT department needs to control access to its academic database. Implement DCL commands to assign permissions to roles such as Admin, Teacher, and Student for operations like result updates, course creation, and student record viewing. Demonstrate the use of TCL commands such as COMMIT, ROLLBACK, and SAVEPOINT during batch updates of internal assessments.			
10	9	Procedures and Functions An e-commerce warehouse system needs automation for packing and shipping processes. Create a stored procedure that assigns packing staff to new orders based on availability. Develop a user-defined function that calculates shipping charges based on weight and distance. These functions should help streamline backend operations and minimize processing time.	CO4	BL3, BL4	2
11	10	Views and Triggers A healthcare clinic wants to track sensitive changes to patient information and provide simplified reporting views to staff. Implement views to show today's appointments, pending payments, and top consulted doctors. Create triggers to log changes in patient medical history and notify doctors when new test results are added for their patients.	CO4	BL3, BL4	2
12	11	Transactions & Concurrency Control Simulate concurrent transactions in a banking system with locking and rollback/commit to ensure consistency.	CO4	BL4	2
13		Internal Assessment -II & SUBMISSION			
14		Assignment A university plans to develop an online course registration system to manage students, faculty, courses, and enrollments. You are hired to design and implement the backend database for this system. The system must handle the following: Students can register for courses. Each course is taught by one faculty member.	CO1 CO2 CO3 CO4	BL3, BL4	2

The system should track registration dates and auto-calculate total course credits for each student.
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Text Books :							
1	Silberschatz, Korth & Sudarshan, Database System Concepts, 7th Edition, McGraw Hill						
2	Elmasri & Navathe, Fundamentals of Database Systems, 7th Edition, Pearson						
3	Ramakrishnan & Gehrke, <i>Database Management Systems</i> , 3rd Edition, McGraw Hill						
Reference B	Reference Books :						
1	Hector Garcia-Molina, Jeffrey D. Ullman, Jennifer Widom, <i>Database Systems: The Complete Book</i> , 1st Edition, Prentice Hall						
2	C. J. Date, An Introduction to Database Systems, 8th Edition, Addison-Wesley						
3	C. J. Date, SQL and Relational Theory: How to Write Accurate SQL Code, 1st Edition, O'Reilly Media						

Modern Programming Lab

(Applicable for A.Y. 2025–2026)

Course Code	Course Name	Teachin (Hrs.	_		Credits A		Assigned	I
		L	T	P	L	T	P	Total
25CAIPCL304	Modern Programming Lab	0	0	2	0	0	1	1
		Examinati	ion S	cheme				
	Continuous Internal Assessment (CIA)							ternal
IPE	Activity Att		Total		Prac & Oral			
15	05	03		02		25	25	

IPE: Internal Practical Evaluation (15)

Two (02) internal practical exams of 15 marks each as per below syllabus. 10 marks for Program execution, 02 marks for Program documentation and 03 marks for viva. The average of 02 exams marks would be considered as IPE.

Exp: Experiments (05)

Program(s) Execution & Problem(s) Solving: 03; On Time: 01; Viva: 01

Activity: [Assignment/Model/Mini Project] (03)

Minimum Two (02) of the above assessment tools each of 03 marks have to be conducted, covering the course outcomes. The average marks would be considered.

Att: Attendance (02)

Prerequisite: C Programming							
Course O	Course Objectives:						
1	To learn core OOP concepts such as classes, objects, inheritance and polymorphism.						
2	To develop proficiency in concepts such as multithreading, exception handling, and the use of						

	user-defined packages.			
3	To familiarize with the fundamental components and structures involved in building Graphical User Interface (GUI) applications.			
Course Outcomes (COs): At the End of the course students will be able to				
CO1	To apply fundamental programming constructs. (L3)			
CO2	To illustrate the concept of packages, classes and objects. (L3)			
CO3	To elaborate the concept of strings, arrays to solve problems involving data manipulation. (L3)			
CO4	To implement the concept of inheritance and interfaces. (L3)			
CO5	To implement the concept of exception handling and multithreading. (L3)			
CO6	Design interactive GUI applications. (L3)			

Week No.		Detailed Contents	CO Mapped	BL	Hrs
1	Inherit Basic	concepts: Objects, class, Encapsulation, Abstraction, tance, Polymorphism, message passing, JVM, JDK, JRE programming constructs:Input and output functions in Java: er class, variables, data types, Operators, I/O,	CO1	BL3	2
	1.1	Write a Java program to input the name, roll number, and CGPA of a student using the Scanner class.			
	1.2	Write a Java program that takes the following details such as Employee ID (String or Integer), Name and Monthly Basic Salary for employee and perform the following operations: Calculate the Annual Basic Salary (12 * monthly basic). Compute the following based on the monthly basic salary: HRA (House Rent Allowance) = 20% of basic salary DA (Dearness Allowance) = 10% of basic salary PF (Provident Fund deduction) = 12% of basic salary Gross Monthly Salary = Basic + HRA + DA Net Monthly Salary = Gross Salary - PF Annual Net Salary = Net Monthly Salary × 12			
	1.3	Developing Conversion Utilities : Develop any converter, such			

		as Rupees to dollars, temperature converter, inch to feet, etc.			
2	if-else	rol Structures, Branching and Loops , if-else if, switch, loops (for, while and do-while), Branching nents - Break, Continue, return	CO1	BL3	2
	2.1	Given an integer, , perform the following conditional actions: If is odd, print Weird If is even and in the inclusive range of to , print Not Weird If is even and in the inclusive range of to , print Weird If is even and greater than , print Not Weird (https://www.hackerrank.com/challenges/java-if-else/problem)			
	2.2	Write a Java program that accepts the student's name , roll number , and marks in five subjects , each out of 100. The program should validate that all entered marks are between 0 and 100. Calculate total marks (sum of all subjects), Average marks and Percentage . Assign an appropriate grade based on the average marks and add a remark based on the grade.			
	2.3	2.3 Print number pattern using loops. Use nested loops to generate a triangle number pattern, applying conditional checks.			
	2.4	Test your Learning: Java Loops: Read integer N (2–20) and print its first ten multiples. (https://www.hackerrank.com/challenges/java-loops-i/problem)			
3	Classo	es & Objects: Class, object, data members, member functions	CO2	BL3	2
	3.1	Write a Java program to create a Bank Account Simulator with BankAccount class with the attributes: account_number and balance. The program should: Create an object of BankAccount, Set account number and initial balance using setter methods or direct assignment. Accept a series of operations (deposit or withdraw) and apply them and Display the final balance after all operations.			
4		ructors— Types of Constructors, Constructor Overloading members and functions, Method Overloading			

CO2 BL3 2

δ	Interi		CO4	BL3	2
8	7.2	Write a Java program to create a Vehicle class with a method showSpeed() that displays the default speed of a generic vehicle. Create a Car subclass that overrides this method to show specific speed. Then, extend Car with a SportsCar class that further overrides showSpeed() and uses the super keyword to invoke both the Car and Vehicle implementations of showSpeed().	CO4	BL3	2
7	7.1	Create a Java program to demonstrate inheritance by designing an Employee superclass and a Manager subclass. The program should include the appropriate methods to demonstrate the inheritance hierarchy.	004		
6 7	Inher	Internal Assessment -I & Submission itance:Types, Method overriding, super and final keyword			
	5.3	Write a program to find the Maximum Element in an Integer Array			
	5.2	Write a program that demonstrates the use of various methods available in StringBuffer class.	CO3	BL3	2
	5.1	Write a program that demonstrates the use of various methods available in String class.			
5	Array	y, Strings, String Buffer			
	4.3	Write a program that demonstrates use of Static member and static functions.			
	4.2	Create a Student class to demonstrate constructor overloading by allowing the creation of student objects using different initialization formats . The program should include Student Class Fields like rollNumber, name, department.			
	4.1	Write a Java program that calculates the area of 2D shapes and the volume of 3D shapes using method overloading. The program should include the 2D Shapes like Circle, Rectangle, Square, Triangle, 3D Shapes like Sphere, Cylinder, Cuboid, Cube			

	8.1	Write a program that declares an abstract class Shape that implements the Drawable method and also includes a field String color and an abstract method calculateArea(). Implements two subclasses: Circle → stores radius, overrides both methods Rectangle → stores length and breadth, overrides both methods In the main() method: Use polymorphism to refer to Shape references and call overridden methods			
	8.2	Write a Java program that defines a Payment interface with: void processPayment(double amount)			
		 Implements 'this' interface in two classes: CreditCardPayment with additional fields: cardNumber, cardHolderName, cvv UPIPayment with additional fields: upiId, mobileNumber Use validation where necessary (e.g., CVV must be 3 digits, UPI ID must contain '@') In main() method: Accept details from user Display confirmation messages 			
9	Packa	ges in java : User defined packages, Access specifiers			
	9.1	9.1 Write a Java program that demonstrates the concept of user-defined packages and the use of all four access specifiers (private, default, protected, public) through appropriate class and method structures.		BL3	2
10	_	otion Handling – Types of Exception, built-in Exceptions, tch, custom exception (throw and throws), finally			
	10.1	 Write a Java program to perform the division of two numbers. The program should: Use try-catch to handle ArithmeticException (divide by zero) Use a try-catch to handle invalid inputs (InputMismatchException) Use a finally block to print a message that runs regardless of exception Loop until the user provides valid input and a successful division occurs 	CO5	BL3	2
	10.2	Write a Java program that: • Defines a custom checked exception class InvalidAgeException			

	 Throws InvalidAgeException if the ag Catches the exception and displays an message Uses a loop to retry input until valid a Displays a success message on valid a 	appropriate error ge is entered		
11	Thread lifecycle, thread class methods, creating th	reads		
	Write a Java program to demonstrate the cond multithreading using both approaches: 1. Extending the Thread class, 2. Implementing the Runnable interfa The program should show how multiple threat concurrently and independently, and how to describe execution using thread methods.	ce. ds can run	BL3	2
12	GUI Programming – JavaFX basics, layout managhandling, JDBC connectivity	gers, Event		
	12.1 Write a JavaFX program to build a basic of that performs simple arithmetic operations. Subtraction, Multiplication, and Division. Use to detect button clicks and perform calculation input (e.g., non-numeric entries) using try-cat appropriate error messages. For division, included avoid divide-by-zero errors	s: Addition, e ActionListener ns. Handle invalid ch and display	BL3	2
	Write a Java program using JavaFX to create Backend connectivity using JDBC	a login form with		
13	Internal Assessment -	II & Submission		
14	Assignment Building a Database-Driven GUI (JavaFX (https://www.codeproject.com/Articles/11978-Application) Build a complete GUI-based application integrand handling, and event handling and database co	CO6 grating OOP, file	BL5	2

Text Bo	Text Books:					
1	Herbert Schildt, Java: The Complete Reference, McGraw Hill					
2	E. Balagurusamy, Programming with Java, McGraw Hill					
3	Cay S. Horstmann, Core Java Volume I – Fundamentals, Pearson					
4	Kathy Sierra & Bert Bates, Head First Java, O'Reilly					
Referen	ce Books :					
1	Oracle Java Documentation – https://docs.oracle.com/javase/					
2	JavaTpoint Java Tutorial – https://www.javatpoint.com/java-tutorial					
3	GeeksforGeeks Java Guide – https://www.geeksforgeeks.org/java/					
4	W3Schools Java Tutorial – https://www.w3schools.com/java/					

Modern Programming Lab

(Revised: A.Y. 2026–2027 Onwards)

Course	Course Name	Teaching Scheme (Hrs/week)			Credits Assigned				
Code		L	т	P	L	Т	Р	Total	
25CAIPCL304	Modern Programming Lab	Programming		2	-	-	1	1	
		Exai	ninatio	n Scheme					
	Continuous Internal Assessment (CIA)						E	xternal	
IPE Exp		Activity		Att	Total		Prac & Oral		
15	05	03 02 25		25					

IPE: Internal Practical Evaluation (15)

Two (02) internal practical exams of 15 marks each as per below syllabus. 10 marks for Program execution, 02 marks for Program documentation and 03 marks for viva. The average of 02 exams marks would be considered as IPE.

Exp: Experiments (05)

Program(s) Execution & Problem(s) Solving: 03; On Time: 01; Viva: 01

Activity: [Assignment/Model/Mini Project] (03)

Minimum Two (02) of the above assessment tools each of 03 marks have to be conducted, covering the course outcomes. The average marks would be considered.

Att: Attendance (02)

As per the rubric provided by the Attendance committee.

Prerequisite: Problem Solving using Structured Programming Language.

Course Objectives: The course will enable students to:

1 Understand fundamental Python programming constructs and manipulate data structures.

2	Develop problem-solving skills to write reusable and modular code using functions, manage runtime errors using exception handling, and apply regular expressions for effective text processing and validation.			
3	Gain knowledge of object-oriented programming (OOP) in Python.			
4	Build competence in developing interactive applications by designing and implementing graphical user interfaces (GUIs) for enhancing user experience and application usability.			
5	Familiarize yourself with Python libraries and tools such as NumPy, Pandas, and Matplotlib for efficient data handling, analysis, and visualization.			
Course Outcon	nes (COs): At the end of the course, students will be able to:			
CO1	CO1 Apply core Python programming concepts by creating and manipulating data structures.			
CO2	Create functions, apply exception handling, and use regular expressions in Python to develop solutions for real-life programming problems efficiently and logically.			
CO3	Apply the concept of object-oriented programming to solve problems.			
CO4	Design and develop graphical user interface (GUI) applications to create user-friendly applications.			
CO5	Apply Python libraries to perform efficient data handling, analysis, and manipulation tasks for given problem.			

Week No.		Detailed Contents			Hrs
1		Introduction to Python: Basic Syntax and Data Types—Variables, ata types, operators, and Input-Output.			
	1.1	Personalized Greeting Generator : Write a Python code to generate a Personalized Greeting.	- CO1		
	1.2	Calculating Areas of Geometric Figures: Write a Python program to calculate the areas of any geometric figures like circle, rectangle, and triangle.			
	1.3	Developing Conversion Utilities : Develop any converter, such as Rupees to dollars, temperature converter, inch to feet, etc.			
	1.4	Calculating EMI: Develop a Python program to calculate the Monthly EMI (Equated Monthly Installment) for a loan based on user input.			

2		ol Flow and Functions: Conditional Statements: if, else, elif for and while loops.			
	2.1	Fibonacci Sequence Generator: Develop a Python program to print the Fibonacci sequence using a while loop.			
	2.2	Factorial Generator: Design a Python program to compute the factorial of a given integer N.			
	2.3	Multiplication Table Generator: Write a Python program to take a numerical input from the user and generate its multiplication table using loops.			
	2.4	Automate Payroll System: A company wants to automate its payroll system. The program should accept employee details (ID, Name, Basic Salary), calculate Gross Salary (DA = 80% of Basic, HRA = 40% of Basic), deduct PF = 12% of Basic, and Tax = 5% if salary > $50,000$, and display the Net Salary after deductions.			
3	Data Type: Lists, Strings, Tuples, Sets, and Dictionaries, and operations on them.		CO1	BL3	4
	3.1	Average speed of Runners: A marathon event has 10 runners. A runner qualifies if their speed is more than 1.5 times the average speed of all runners. The program should accept speed values for 10 runners in a list, calculate the average speed, and print the qualified runners.			
	3.2	Secure Transaction Records in a Banking System: A bank needs to maintain immutable transaction records for security and auditing purposes. Since transaction details should not be modified once recorded, use an appropriate data type to store transaction logs.			
	3.3	Check if a String is a Palindrome: Ask the user for a string and print out whether this string is a palindrome or not.			
	3.4	Library Book Management System: A local library wants to manage its collection of books. Each book has a unique ID, a title, an author, and the number of available copies. The library staff should be able to add new books, update book information, search for a book by ID, and display all books. Use a Python dictionary to manage and manipulate book records.			
	3.5	Check if Two Sets Have No Elements in Common: Write a			

		Python program to check if two given sets have no elements in common.			
		ons: Defining functions, parameters, and return values; scope etime of variables.	CO2	BL3	2
	4.1	Prime Number Analyzer : Using a function, write a Python program to analyze if the input number is prime or not.			
	4.2	Developing Conversion Utilities : Develop any converter, such as Rupees to dollars, temperature converter, inch to feet, etc.			
4	4.3	Convert inches to centimeters: (Use the Map function to perform the conversion). Implement a function that takes a list of measurements in inches and returns a list of the corresponding measurements in centimeters. For example, if the input is [5, 10, 15], the output should be [12.7, 25.4, 38.1].			
	4.4	Sum of digits of a number: (Use the reduce() function to perform the calculation.). Implement a function that calculates the sum of the digits of a given number using the reduce() function from the functools module in Python. For example, if the input number is 12345, the function should return 15 $(1 + 2 + 3 + 4 + 5 = 15)$.			
	each w	m Statement: Create a nested dictionary of three employees, ith keys for name, age, and salary. Write a function to give each ree a 10% raise and print the updated dictionary. www.codechef.com/blogs/dictionary-in-python?utm_source			
		eptional Handling: To enable learners to proficiently handle nage exceptions	CO2	BL3	2
5	5.1	Basic Exception Handling: To implement and demonstrate at least five different types of exception handling mechanisms in Python to ensure error-free execution and improve the robustness of programs.			
	5.2	Custom Exceptions: Develop a Python program that simulates a banking system with a function to withdraw money. Raise custom exceptions for scenarios such as insufficient funds and invalid account numbers.			
	Problem Statement: (https://www.codechef.com/learn/course/oops-concepts-in-python/CPOPPY12/problems/ADVPPY110?utm_source)				

6	ASSESSMENT-I & SUBMISSION					
7	and me	uction to OOP: Creating Classes and Objects Class attributes ethods, Constructor and destructor, Type of Inheritance: Single, e, and multilevel inheritance.	CO3	BL3	2	
	7.1	Online Shopping System: Develop classes for products, customers, and shopping carts. Include methods for adding items to the cart, calculating total costs, processing orders, and managing inventory.				
	7.2	Vehicle Rental System: Design a system using classes for vehicles, rental agencies, and rental transactions. Implemented methods to handle vehicle availability, rental periods, pricing, and customer bookings.				
	7.3	Area of Triangle: Write a Python class named polygon with two methods: input sides and display sides. Inherit a Class Triangle from the polygon and calculate the area of a triangle.				
	Introd	Introduction to OOP: Encapsulation and Polymorphism			2	
8	8.1	Online Course Management System: Consider an Online Course Management system with a base class named Student, which includes essential attributes such as name, age, and course to represent a student's basic details. From this base class, two specialized classes are derived: UndergraduateStudent and PostgraduateStudent. The UndergraduateStudent class extends the functionality of the base class by adding a semester attribute, representing the current semester of study. Similarly, the PostgraduateStudent class introduces a thesis_topic attribute, which stores the research focus of the student. Each of these subclasses overrides the display_info() method to include their additional attributes while still utilizing the base class's functionality.				
9	Regula Pythor	ar Expressions, Pattern matching, Regex functions in	CO3	BL3	2	
	9.1	Write a Python program to extract all valid email addresses and phone numbers from a given text file using pattern-matching techniques with regular expressions.				
	9.2	Write a Python program to handle the following cases using the 're' module functionalities: • Retrieve all the lines that contain "This" in the				

		 beginning of the line. Repeat Q1 but retrieve both upper- and lower-case letters. Retrieve all lines that contain consecutive te's Retrieve lines that contain a word of any length starting with s & ending with e. Retrieve all lines with a date in the form of 1 or 2 digits, a dot, 1 or 2 digits, a dot, and two digits. 			
	GUI D	evelopment using any Python GUI framework	CO4	BL3	2
10	10.1	GUI for Developing Conversion Utilities: Develop a Python GUI application that performs various unit conversions such as currency (Rupees to Dollars), temperature (Celsius to Fahrenheit), and length (Inches to Feet). The application should include input fields for the values, dropdown menus or buttons to select the type of conversion, and labels to display the results.			
	10.2	College Admission Registration Form: The college admission registration form collects essential personal, educational, and contact information from prospective students.			
		roduction to Popular Libraries : NumPy and Pandas for data lation, and Matplotlib for data visualization	CO5	BL3	2
11	11.1	A meteorological department records temperature data in different cities. You need to store and analyze this data efficiently using NumPy arrays. Create 1D, 2D, and 3D NumPy arrays to store temperature data. Perform reshaping, slicing, and indexing operations on the arrays. Consider a 1D array that represents daily temperature readings 2D array stores temperature readings for multiple cities, and a 3D array represents data for different weeks.			
	11.2	 Problem Statement: Develop a program in Python to create a calendar as an array of 7 elements to represent 7 days of the week. Each Element of the array is a structure having three fields. The first field is the name of the Day (A string) The second field is the date of the Day (An integer) The third field is the description of the activity for a particular day https://www.codechef.com/learn/course/college-data-structure s-pyth/CPDSPY01/problems/CPDSAPY10 			

12		uction to Popular Libraries: Pandas for data manipulation, tlib for data visualization	CO5	BL3	2
	12.1	Using the Iris Data (https://www.kaggle.com/datasets/saurabh00007/iriscsv), perform the following tasks: i) Read the first 8 rows of the dataset. ii) Display the column names of the Iris dataset. iii) Fill any missing data with the mean value of the respective column. iv) Remove rows that contain any missing values. v) Group the data by the species of the flower. vi) Calculate and display the mean, minimum, and maximum values of the Sepal length column.			
13		ASSESSMENT- II & SUBMISSION			
Assignment 1		Student Marks Management System Using Python Educational institutions often need a basic system to ma performance data. Manual handling of marks for multiple error-prone and inefficient. Design a Python program that can: • Accept student details (Name, Roll Number) • Accept marks in 3 or more subjects • Calculate: • Total marks • Percentage • Grade based on percentage • Display the result in a formatted report card • Allow multiple student entries Step 1: Define a function to input student details. Create a funct (e.g., input_details_by_rahul()) Step 2: Collect marks for 3+ subjects Step 3: Calculate total, percentage, and grade Step 4: Store student data in a dictionary or list Step 5: Allow the user to view report cards Step 6: Save all student reports to a file	e students	and sub	pjects is
Assign	ment 2	Write the output of the following code: 1) $x = 5$ while $x > 0$: if $x \% 2 == 0$: print(x, end=' ') $x = 1$			

```
Li = ['Harsh', 'Pratik', 'Bob', 'Dhruv']
print (Li[1][-1])
3)
def my_func():
  x = 10
  print("Inside function:", x)
x = 20
my func()
print("Outside function:", x)
4)
for char in 'hello':
 if char == 'l':
    break
 print(char, end=' ')
5)
items = ['pen', 'pencil', 'eraser']
items.remove('pencil')
print(items)
items.pop()
print(items)
6) for char in 'PYTHON STRING':
  if char == ' ':
     break
  print(char, end=")
  if char == 'O':
     continue
```

Textbooks:					
1	Dr. R. Nageswara Rao, "Core Python Programming," Dreamtech Press.				
2	Andrew NG, "Introduction to Python Programming."				
3	E. Balagurusamy, "Introduction to computing and problem-solving using Python," McGraw-Hill Education.				

Refe	Reference Books:			
1	Charles Dierbach, "Introduction to Computer Science using Python."			
2	David Beazley, "Python Cookbook".			
3	Luciano Ramalho, "Fluent Python".			



		Ser	nester	- IV						
Cauras Cada	Course Name	Course	Teachi	eaching Contact Hours			Credits			
Course Code	Course Name	Abbr	Theory	Tutorial	Practical	Theory	Tutorial	Practical	Total	
25CAIPCC401	Machine Learning	ML	2	-	-	2	-	-	2	
25CAIPCC402	Analysis of Algorithms	AoA	2	-	-	2	-	-	2	
25CAIPCC403	Operating System	os	2	-	-	2	-	-	2	
25CAIMDC402	Multidisciplinary Minor II	MDM-II	3	-	-	3	-	-	3	
25OE401X	Open Elective I	OE-I	2	-	-	2	-	-	2	
25CAISEC401	Communication & Personality Dev II	CPD-II	2	-	-	2	-	-	2	
25CAISEC402	Problem Solving & Aptitude Building III	PSAB-III	2	-	-	2	-	-	2	
25CAIPCL401	Machine Learning Lab	ML-L			2			1	1	
25CAIPCL402	Analysis of Algorithms Lab	AoA-L	-	-	2	-	-	1	1	
25CAIPCL403	Operating System Lab	OS-L	-	-	2	-	-	1	1	
25CAIPCL404	Data Visualization Lab	DV-L	-	-	2	-	-	1	1	
25CAIMDL402	Multidisciplinary Minor II Lab	MDM-IL	-	-	2	-	-	1	1	
25CAICEP401	Community Engagement Project	CEP	-	-	4	-	-	2	2	
	TOTAL			29 hrs			22 C	redits		

Semester - IV							
Course Code	Course Name	Course		Internal Assessment		xternal sessment	TOTAL
Course Code	Course Name	Abbr	CIA	MSE	ESE	Prac / Pres / Oral	TOTAL
25CAIPCC401	Machine Learning	ML	20	20	40	-	80
25CAIPCC402	Analysis of Algorithms	AoA	20	20	40	-	80
25CAIPCC403	Operating System	os	20	20	40	-	80
25CAIMDC402	Multidisciplinary Minor II	MDC-II	20	30	50	-	100
25OE401X	Open Elective I	OE-I	20	20	40	-	80
25CAISEC401	Communication & Personality Dev II	CPD-II	25	-	-	25	50
25CAISEC402	Problem Solving & Aptitude Building III	PSAB-III	50				50
25CAIPCL401	Machine Learning Lab	ML-L	25	-	-	25	50
25CAIPCL402	Analysis of Algorithms Lab	AoA-L	25	-	-	25	50
25CAIPCL403	Operating System Lab	OS-L	25	-	-	25	50
25CAIPCL404	Data Visualization Lab	DV-L	25	-	-	25	50
25CAIMDL402	Multidisciplinary Minor II Lab	MDM-II- L	25	-	-	25	50
25CAICEP401	Community Engagement Project	CEP	50	-	-	25	75
	TOTAL		460	(54%)	38	35 (46%)	845

Machine Learning

Course	Course Name		Teaching Scheme (Hrs/week) Credi			its Assigned		
Code		L	Т	P	L	Т	P	Total
25CAIPCC401	Machine Learning	2	0	0	2	0	0	2
		Eval	uation S	cheme				
Continuo	Continuous Internal Assessment (CIA)				id Semes	ster	En	d Semester
Activity	Test	Att	Total	Examination		Examination		
10	05	05	20	20		40		

Activity: [Presentation/Mindmap/Case Study/Poster/Numerical Assignment/Group Discussion/Field Visit/ GATE Questions] (10)

Minimum Two (02) of the above mentioned activities each of 10 marks have to be conducted. The average marks would be considered.

Test [Open Book Test/Class Test/Multiple Choice Questions] (05)

Minimum Two (02) of the above mentioned tests each of 05 marks have to be conducted to ensure coverage of all Course Outcomes. The average marks would be considered.

Att: Attendance (05)

Prerequisite: Data Structures, Basic Probability and Statistics, Algorithms					
Course Objectives:					
1	Understand and articulate the fundamental concepts of Machine Learning				
2	apply essential mathematical concepts—such as linear algebra, calculus, probability, and optimization—to understand, implement, and analyze machine learning algorithms				
3	Evaluate and compare appropriate machine learning models				

4	Understand the machine learning model types						
5	apply dimensionality reduction techniques to simplify data, enhance model performance, and facilitate data visualization.						
Course Outcomes (COs): At the End of the course students will be able to							
CO1	Discuss the basic concepts of Machine Learning						
CO2	Use mathematical foundation for machine learning						
CO3	Select suitable Machine learning models						
CO4	Identify the appropriate model types for classification, regression, and clustering tasks.						
CO5	Apply Dimensionality Reduction techniques						

Module No.		Detailed Contents	CO Mapped	BL	Hrs
1	Title	Introduction to Machine Learning			
	1.1	Introduction and Applications: Definition of ML, ML vs AI, Applications in domains, Types of ML (Supervised, Unsupervised, Reinforcement)	CO1	BL1	4
	1.2	Workflow & Concepts: ML process, datasets, overfitting/underfitting	CO1	BL1	-
	1.3	Performance Metrics: Confusion Matrix, Accuracy, Precision, Recall, F1 Score, RMSE	CO1	BL1	
		Self Learning:AI vs ML			1
2	Title	Supervised Learning			
	2.1	Regression Techniques: Linear Regression, Multiple linear Regression, Cost Function, Gradient Descent	CO2	BL2	
	2.2	Classification Algorithms: Logistic Regression, k-Nearest Neighbors (kNN)	CO2	BL3	7
	2.3	Model Evaluation: Cross-validation, Bias-variance trade-off, confusion matrix revisit	CO2	BL2	
		Self Learning: Apply regression/ classification on			1

		real-world data						
3	Title	Unsupervised Learning						
	3.1	Clustering: k-Means algorithm, Applications, Evaluation techniques (Elbow method, Silhouette score)	CO3	BL2				
	3.2	Dimensionality Reduction: PCA concepts, use cases, data visualization	CO3	BL2	5			
	3.3	Hierarchical Clustering : Agglomerative approach, dendrograms	CO3	BL2				
		Self Learning: Practice clustering and PCA on real datasets			1			
4	Title	Model Optimization & Deployment	CO4					
	4.1	Regularization: L1 and L2 regularization, avoiding overfitting	CO4	BL1	•			
	4.2	Scaling and Pipelines: Feature scaling methods, Building ML pipelines in Scikit-learn	CO4	BL2	6			
	4.3	Hyperparameter Tuning: Train/test split, GridSearchCV, Random search	CO4	BL2				
		Self Learning: AutoML and model versioning concepts			1			
5	Title	Specialized Models & Emerging Trends						
	5.1	Tree-Based Models: Decision Trees and Random Forests, feature importance	CO5	BL1				
	5.2	SVM & Neural Networks: Concept of SVM, kernel trick (overview), Neural Network basics	CO5	BL2	6			
	5.3	Applications in NLP, Healthcare, Finance, Recommendation Systems CO5 BL3						
		Self Learning: Case Study on Customer Churn Prediction			1			
	,	· · · · · · · · · · · · · · · · · · ·		Total	28*			

^{*}Total Hours 28 Excluding Self Learning Session

Text Book	s:
1	Nathalie Japkowicz & Mohak Shah, —Evaluating Learning Algorithms: A Classification Perspectivel, Cambridge.
2	Marc Peter Deisenroth, Aldo Faisal, Cheng Soon Ong, —Mathematics for machine learning
3	Ethem Alpaydın, —Introduction to Machine Learningl, MIT Press McGraw-Hill Higher Education
Reference	Books:
1	Tom M. Mitchell, —Machine Learning, McGraw Hill
2	Kevin P. Murphy, —Machine Learning — A Probabilistic Perspectivel, MIT Press
3	Shai Shalev-Shwartz, Shai Ben-David, —Understanding Machine Learningl, Cambridge University Press

Analysis of Algorithms

Course	Course Name		hing Sch Hrs/week	L rani			its Assigned	
Code	0041001(41110	L	Т	P	L	T	P	Total
25CAIPCC402	Analysis of Algorithms	2	0	0	2	0	0	2
		Evalu	ation Sc	heme			•	
Continuo	Continuous Internal Assessment (CIA)				Mid Semester End Sem			d Semester
Activity	Test	Att	Total	Examination Examination			amination	
10	05	05	20	20 40			40	

Activity: [Presentation/Mindmap/Case Study/Poster/Numerical Assignment/Group Discussion/Field Visit/ GATE Questions] (10)

Minimum Two (02) of the above mentioned activities each of 10 marks have to be conducted. The average marks would be considered.

Test [Open Book Test/Class Test/Multiple Choice Questions] (05)

Minimum Two (02) of the above mentioned tests each of 05 marks have to be conducted to ensure coverage of all Course Outcomes. The average marks would be considered.

Att: Attendance (05)

Prerequ	Prerequisite: Data structure concepts, Discrete structures					
Course	Course Objectives:					
1	To provide mathematical approaches for Analysis of Algorithms.					
2	To understand and solve problems using various algorithmic approaches.					
3	To analyze algorithms using various methods.					

Course	Course Outcomes (COs): At the end of the course students will be able to						
CO1	Explore the fundamentals of complexity analysis and analyze the performance of different algorithms in terms of time and space complexity. (L3)						
CO2	Illustrate the concept of divide and conquer and greedy strategies and analyze the complexity of relevant algorithms.(L3)						
CO3	Apply dynamic programming techniques to solve computational problems and evaluate the time and space complexity of the corresponding algorithms. (L3)						
CO4	Utilize backtracking and branch and bound techniques to solve computational problems and to solve complex problems and assess their computational efficiency. (L3)						
CO5	Explore various string matching techniques and their applicability to different problem types. (L3)						

Module No.		Detailed Contents	CO Mapped	BL	Hrs
	Title	Introduction to Algorithm			
	1.1	Performance analysis: space, and time complexity			
	1.2	Asymptotic Notations: O, Θ , Ω notations, Recurrences: Substitution Method, Master Theorem	CO1	DI A	_
1	1.3	Bubble Sort, Selection Sort, insertion sort and their Complexity Analysis	COI	BL3	5
	1.4	Self Learning: Complexity class: Definition of P, NP, NP-Hard, NP-Complete			
	Title	Divide and Conquer Approach and Greedy Approach			
	2.1	Divide and Conquer Approach: General Method, Merge sort, Quick sort, Finding minimum and maximum algorithms and their Analysis, Analysis of Binary search	CO2	BL3	10
2	2.2	Greedy Approach: General Method, Single source shortest path: Dijkstra Algorithm, Fractional Knapsack problem, Minimum cost spanning trees: Kruskal and Prim's algorithms, Job			-

		sequencing with deadlines			
	2.3	Self Learning: Applications in Recommended System and Clustering			
	Title	Dynamic Programming			
_	3.1	General Method, Multistage graphs, Single source shortest path: Bellman Ford Algorithm, All pair shortest path: Floyd Warshall Algorithm	CO3	BL3	07
3	3.2 0/1 knapsack Problem, Longest common subsequence, Travelling Salesperson problem			BLS	07
	3.3	Self-Learning: Assembly-line scheduling			
	Title	Backtracking and Branch and bound			
4	4.1	General Method, Backtracking: N-queen problem, Sum of subsets, Graph coloring	CO4	BL3	06
	4.2	Branch and Bound: Travelling Salesperson Problem, 15 Puzzle problem			
	4.3	Self-Learning: Hamiltonian Cycle			
	Title	String Matching Algorithms			
5	5.1	The Naïve string-matching algorithm, The Rabin Karp algorithm, The Knuth-Morris-Pratt algorithm	CO5	BL3	05
	5.2	Self-Learning: Applications in Search Engines and Information Retrieval			
				Total	28*

^{*}Total Hours 28 Excluding Self Learning Session

Text Books :	Text Books :						
1	Ellis Horowitz, Sartaj Sahni, S. Rajsekaran. "Fundamentals of computer algorithms" University Press.						
2	T. H. Cormen, C.E. Leiserson, R.L. Rivest, and C. Stein, "Introduction to algorithms", 2nd Edition, PHI Publication 2005.						
3	Harsh Bhasin."Design and Analysis of Algorithms" Oxford University Press						
Reference B	ooks :						
1	Sanjoy Dasgupta, Christos Papadimitriou, Umesh Vazirani, "Algorithms", Tata McGraw-Hill Edition.						
2	S. K. Basu, "Design Methods and Analysis of Algorithm", PHI						

Operating System

Course	Course Name	Teaching Scheme (Hrs/week) Credit			ts Assigned			
Code	0041001(41110	L	Т	P	L	Т	P	Total
25CAIPCC403	Operating System	2	0	0	2	0	0	2
		Evalu	ation Sc	heme		1	l	
Continuo	Continuous Internal Assessment (CIA)				Mid Semester End			d Semester
Activity	Test	Att	Total	Examination Examination			amination	
10	05	05	20	20 40		40		

Activity: [Presentation/Mindmap/Case Study/Poster/Numerical Assignment/Group Discussion/Field Visit/ GATE Questions] (10)

Minimum Two (02) of the above mentioned activities each of 10 marks have to be conducted. The average marks would be considered.

Test [Open Book Test/Class Test/Multiple Choice Questions] (05)

Minimum Two (02) of the above mentioned tests each of 05 marks have to be conducted to ensure coverage of all Course Outcomes. The average marks would be considered.

Att: Attendance (05)

As per the rubric provided by the Attendance committee.

Prerequisite: Basic understanding of C Programming, Familiarity with Computer Architecture concepts like memory hierarchy, instruction execution, Knowledge of Data Structures (e.g., queues, stacks, trees).

Course Objectives:						
1	To introduce students to the fundamentals and architectural structure of operating systems.					
2	To explain process management, thread scheduling, and multitasking techniques.					
3	To provide an understanding of synchronization mechanisms and deadlock handling.					

4	To analyze memory management concepts in operating systems			
5	Γο analyze file, and I/O management concepts in operating systems			
Course Outcomes (COs): At the End of the course students will be able to				
CO1	Explain the structure, functions, and services of modern Operating Systems			
CO2	Analyze the process, thread, and scheduling concepts			
CO3	Apply concurrency mechanisms and deadlock handling strategies			
CO4	Implement and evaluate memory management strategies			
CO5	Implement and evaluate file, and disk scheduling strategies			

Module No.	Detailed	Contents	CO Mapped	BL	Hrs
1	Title Module 1: OS Fundamentals				
	1.1	Introduction, Objectives Operating System, Types of OS, Functions and Evolution of Operating System	CO1	BL-2	4
	1.2	OS Architectures: Monolithic, Microkernel Layered etc., Linux Kernel, Shell and System Calls			
2	Title Module 2: Process & Thread Management				
	2.1	Concept of a Process, Process States, Process Lifecycle, Process Description, Process Control Block.	CO2	BL-3	6
	2.2	Uniprocessor Scheduling-Types: Preemptive and Non-preemptives, CPU Scheduling (FCFS, SJF, RR, Priority)			
	2.3	Threads: Definition and Types, Concept of Multithreading	1		

3	Title	Module 3: Concurrency & Deadlocks			
	3.1	Concurrency: Principles of Concurrency, Interprocess Communication, Process Synchronization, Mutual Exclusion: Critical Section, TSL, Semaphores, Producer-Consumer Problem	CO3	BL4	6
	3.2	Deadlock Detection & Banker's Algorithm			
4	Title	Module 4: Memory Management			
	4.1	Memory Partitioning: Fixed, Partitioning, Dynamic Partitioning, Memory Allocation (First, Best, Worst Fit), Paging, Segmentation, TLB	CO4	BL4	6
	4.2	Virtual Memory, Demand Paging, Page Replacement Strategies: FIFO, Optimal, LRU,			
5	Title	File & Disk Management			
	5.1	File system, Directory implementation, File Allocation Techniques.	CO5	BL3	6
	5.2	Disk Organization, I/O Management, Disk Scheduling: FCFS, SSTF, SCAN, CSCAN, LOOK, C-LOOK.			
6	Title	Self-Learning:			
	1.1	Virtual OS for ML	CO1	BL3	1
	2.1	Threads in ML pipelines	CO2 BL4		1
	3.1	Synchronization in distributed ML CO3 BL4		BL4	1
	4.1	Memory optimization ML CO4 Bl		BL4	1
	5.1	ML file handling	CO5	BL4	1
			1	Total	28*

^{*}Total Hours 28 Excluding Self Learning Session

Text Books :	Text Books :					
1	Operating System Concepts by Galvin, Silberschatz, Gagne.					
2	Operating Systems by D.M. Dhamdhere					
3	Operating Systems by Achyut Godbole					
Reference B	Reference Books :					
1	Modern Operating Systems by Andrew Tanenbaum					
2	Linux Kernel Development by Robert Love					
3	Design of UNIX OS by Maurice Bach					

Multidisciplinary Minor II

Artificial Intelligence

Course	Course Name		hing Sch Hrs/weel	t redits assigned			ed	
Code		L	Т	P	L	T	P	Total
25CAIMDC4021	MDM-II-Artificial Intelligence	3	0	0	0	0	0	3
		Evalua	tion Sch	eme				
Continuo	Continuous Internal Assessment (CIA)				id Semes	ster	End	Semester
Activity	Test	Att	Total	Examination Examination		mination		
10	05	05	20	30 50			50	

Activity: [Presentation/Mindmap/Case Study/Poster/Numerical Assignment/Group Discussion/Field Visit/ GATE Questions] (10)

Minimum Two (02) of the above mentioned activities each of 10 marks have to be conducted. The average marks would be considered.

Test [Open Book Test/Class Test/Multiple Choice Questions] (05)

Minimum Two (02) of the above mentioned tests each of 05 marks have to be conducted to ensure coverage of all Course Outcomes. The average marks would be considered.

Att: Attendance (05)

Prerequisite: C Pr	Prerequisite: C Programming					
Course Objectives:						
1	Describe the fundamental characteristics of intelligent environments and compare various agent architectures					
2	Understand different search algorithms to solve problems					
3	Discuss knowledge representation techniques and reasoning methods to evaluate and					

	solve problems.					
4	Analyze and evaluate different decision-making approaches used in uncertain situations.					
5	xplain and differentiate between various machine learning techniques					
Course Outcomes	Course Outcomes (COs): At the End of the course students will be able to					
CO1	Understand the characteristics of the environment and differentiate between various agent architectures. (BL4)					
CO2	Apply and analyze search algorithms to solve problems using various search techniques (BL3)					
CO3	Use knowledge and reasoning to analyze problems and evaluate solutions (BL3)					
CO4	Evaluate and reason through uncertain situations to make informed decisions. (BL5)					
CO5	Comprehend various learning techniques (BL2)					

Module No.	Detaile	d Contents	CO Mapped	BL	Hrs
1	Title	Introduction to Artificial Intelligence	CO1	BL2	6
	1.1	Artificial Intelligence (AI): History of AI, Applications of AI, The present state of AI, Ethics in AI		BL2	
	1.2	Intelligent Agents and Environment the structure of an agent, Types of Agents, Environments and Its Properties, PEAS Representation for an Agent	CO1	BL2	
		Self Learning: Applications of AI			1
2	Title	Problem-Solving using Searching		BL3, BL4	11
	2.1	Solving Problems by Searching, Performance evaluation of search strategies, Time Complexity, Space Complexity, Completeness, Optimality		BL4	
	2.2	Uninformed Search: Depth First Search, Breadth First Search, Depth Limited Search, Iterative Deepening Search, Uniform Cost Search, Bidirectional Search		BL3	

	2.3	Informed Search: Heuristic Function, Admissible Heuristic, Informed Search Technique, Greedy Best First Search, A* Search, Local Search: Hill Climbing Search, Simulated Annealing Search, Optimization: Genetic Algorithm	CO2	BL4	
	2.4	Game Playing, Adversarial Search Techniques, Mini-max Search, Alpha-Beta Pruning	CO2	BL4	
		Self Learning: Solving Problems by Searching Techniques			1
3	Title	Knowledge and Reasoning	CO3	BL2, BL3	12
	3.1	Definition and importance of Knowledge, Issues in Knowledge Representation, Knowledge Representation Systems, Properties of Knowledge Representation Systems	CO3	BL2	
	3.2	Propositional Logic (PL): Syntax, Semantics, Formal logic-connectives, truth tables, tautology, validity, well-formed-formula, Introduction to logic programming (PROLOG)	CO3	BL3	
	3.3	Predicate Logic: FOPL, Syntax, Semantics, Quantification, Inference rules in FOPL	CO3	BL3	
	3.4	Forward Chaining, Backward Chaining and Resolution in FOPL	CO3	BL4	
		Self Learning: Case study on Knowledge and Reasoning in AI			1
4	Title	Reasoning Under Uncertainty	CO4	BL3, BL4	7
	4.1	Handling Uncertain Knowledge, Random Variables, Prior and Posterior Probability, Inference using Full Joint Distribution	CO4	BL4	
	4.2	Bayes' Rule and its use, Bayesian Belief Networks	CO4	BL3	
		Self Learning: Case study and Applications on Healthcare Systems			1
5	Title	Planning and Learning	CO5	BL2, BL3,	6

			BL4	
5.1	The planning problem, Partial order planning, total order planning	CO5	BL4	
5.2	Learning in AI, Learning Agent, Concepts of Supervised, Unsupervised, Semi -Supervised Learning, Reinforcement Learning, Ensemble Learning	CO5	BL2	
5.3	Expert Systems, Components of Expert System: Knowledge base, Inference engine, user interface, working memory, Development of Expert Systems	CO5	BL3	
	Self Learning: Types of Learning			1
			Total	42*

^{*}Total Hours 42 Excluding Self Learning Session

Text Book	s:
1	Stuart J. Russell and Peter Norvig, "Artificial Intelligence, A Modern Approach —Second Edition" Pearson Education.
2	Elaine Rich and Kevin Knight —Artificial Intelligence Third Edition, Tata McGraw-Hill Education Pvt. Ltd., 2008.
3	George F Luger —Artificial Intelligence Low Price Edition, Pearson Education., Fourth edition.
Reference	Books:
1	Ivan Bratko —PROLOG Programming for Artificial Intelligencel, Pearson Education, Third Edition
2	D. W. Patterson, Artificial Intelligence and Expert Systems, Prentice Hall
3	Saroj Kaushik —Artificial Intelligencel, Cengage Learning.

Open Elective I-Track -I Finance & Economics

Fundamentals of Accounting and Finance

Course	Course Name	Teaching Scheme (Hrs/week)			I PANITE A COLUMNA			
Code		L	Т	P	L	T	P	Total
25OE6031	Fundamentals of Accounting and Finance	2	0	0	2	0	0	2
		E	valuatio	n Sche	me			
Continuo	Continuous Internal Assessment (Mid Semester		End Semester		
Activity	Test	Att	Total	Examination		Exai	mination	
10	5	5	20	20			40	

Activity: [Presentation/Mindmap/Case Study/Poster/Numerical Assignment/Group Discussion/Field Visit/ GATE Questions] (10)

Minimum Two (02) of the above mentioned activities each of 10 marks have to be conducted. The average marks would be considered.

Test [Open Book Test/Class Test/Multiple Choice Questions] (05)

Minimum Two (02) of the above mentioned tests each of 05 marks have to be conducted to ensure coverage of all Course Outcomes. The average marks would be considered.

Att: Attendance (05)

Prereq	Prerequisites: No prior background in finance or accounting is required.					
Course Objectives:						
1	1 Understand the types of legal business entities and their implications for engineers.					
2	2 Interpret financial statements such as the Profit & Loss Account and Balance Sheet.					
3	3 Understand basic accounting principles and terminologies.					
4	Gain familiarity with the Indian banking system and digital finance tools.					
5	5 Democracy and awareness of investment avenues. Develop financial literacy.					

Course Ou	Course Outcomes:					
CO1 Identify suitable business structures for entrepreneurial projects.						
CO2	CO2 Analyse financial statements to understand firm performance.					
CO3	Apply basic accounting concepts in real-life decision making.					
CO4	CO4 Use digital banking tools and understand banking terminology.					
CO5	Plan personal finances and select suitable investment options.					

Sr.	Topics	CO	BL	(Hours)
No.		Mapping		
1	Introduction to Business & Legal Forms (Sole Prop, LLP, Pvt Ltd, etc.)	CO1	BL2	3
2	Understanding Financial Statements – P&L, Balance Sheet etc.	CO2	BL2	6
3	Basics of Accounting – Concepts, Transactions, Terminology	CO3	BL2	4
4	Introduction to Banking – Types of Accounts, Digital Payments, UPI	CO4	BL2	5
5	Personal Finance & Investments – Saving, Budgeting, Mutual Funds, FDs	CO5	BL3	6

6	Case Studies & Applications – How to read an Annual Report, Mock Portfolio, Financial Tools	CO1-CO5	BL3	6
		TOTAL		30

Text Books	Text Books :						
1	Pierre G. Bergeron, "Financial Management for Non-Finance Managers"						
2	2 Ashish K. Bhattacharyya, "Essentials of Financial Accounting"						
3	3 M.Y. Khan, "Indian Financial System"						
Reference 1	Books :						
1	Accounting for Managers" - T.S. Grewal / S.N. Maheshwari						
2	Personal Finance" - Jack Kapoor, Les Dlabay, Robert J. Hughes						
3	How to Read a Financial Report" - John A. Tracy						
4	Rich Dad Poor Dad" - Robert T. Kiyosaki						

Open Elective I-Track -II Human Dynamics & Leadership Stress Management

Course Code	Course Name		hing Scl Hrs/weel			Cred	redits Assigned			
		L	Т	P	L	Т	P	Total		
25OE6032	Stress Management	2	0	0	2	0	0	2		
		Eval	uation S	Scheme						
Continuo	ous Internal Assessmen	t (CIA)		M	id Semes	ster	En	nd Semester		
Activity	Evamination				Ex	xamination				
10	5	5	20		20			40		

Activity: [Presentation/Mindmap/Case Study/Poster/Numerical Assignment/Group Discussion/Field Visit/ GATE Questions] (10)

Minimum Two (02) of the above mentioned activities each of 10 marks have to be conducted. The average marks would be considered.

Test [Open Book Test/Class Test/Multiple Choice Questions] (05)

Minimum Two (02) of the above mentioned tests each of 05 marks have to be conducted to ensure coverage of all Course Outcomes. The average marks would be considered.

Att: Attendance (05)

As per the rubric provided by the Attendance committee.

Prerequisite: Thriving Under Pressure: Strategies for Handling Stress and Performance Course Objectives: 1 To equip participants with effective strategies for handling pressure and thriving in challenging situations.

2	By exploring techniques to manage stress, building resilience, and addressing the impact of comparison on self-esteem, participants will develop skills to navigate pressure with confidence and resilience.
Course (Outcomes (Stress Management): At the End of the course students will be able to
CO1	Have a deeper understanding of stress and resilience, and their impact on handling pressure.
CO2	Acquire practical strategies for managing stress and pressure, including stress management techniques and time organization skills
CO3	Develop skills to maintain self-confidence and self-worth in the face of comparison with others.
CO4	Build a support network and communication skills to seek help and resources when facing pressure.

Module No.	Detaile	d Contents	CO Mapped	BL	Hrs
	1.1	Introduction to Handling Pressure Defining pressure and its impact on performance and well-being			
	1.2	Overview of workshop objectives and structure			
1	1.3	Creating a supportive and non-judgmental environment for learning	CO1	BL2	5
1	1.4	Understanding Stress and Resilience, Exploring the physiological and psychological aspects of stress		222	Ü
	1.5	Identifying individual stress triggers and responses			
	1.6	Introducing concepts of resilience and its role in managing pressure			
2	2.1	Strategies to Handle Pressure Stress Management Techniques 1. Breathing exercises: deep breathing, progressive muscle relaxation. 2.Mindfulness meditation: cultivating present-moment awareness	CO2	BL2	6
	2.2	Time Management and Organization. 1. Prioritizing tasks and setting realistic goals			

		2. Breaking tasks into manageable steps to reduce overwhelm			
	3.1	Thriving Under Pressure Shifting mindset from stress to challenge: embracing opportunities for growth			
3	3.2	Cultivating a positive attitude and self-belief in facing pressure	CO3	BL2	5
	3.3	Reframing negative thoughts and self-talk to promote resilience.			
	4.1	Group Discussion Comparison and Self-Esteem, Exploring the impact of comparison on self-esteem and well-being			
4	4.2	Sharing personal experiences and insights on coping with comparison, Identifying strategies to maintain self-confidence and self-worth in the face of comparison	CO4	BL2	6
7	4.3	Building Support Networks, Recognizing the importance of social support in managing pressure			O
	4.4	Identifying sources of support within personal and professional networks, Building communication skills to seek help and resources when needed			
	5.1	Application and Practice, Role-playing scenarios to practice applying pressure-handling strategies			
5	5.2	Reflective exercises to assess progress and identify areas for growth	CO5	BL3	6
	5.3	Setting personalized goals for implementing strategies in daily life			
				Total	28

Text Books	Text Books:					
1	Greenberg, J. S. (2008). Comprehensive Stress Management. (10th ed). New York: McGraw Hill publications.					
Reference I	Books:					
1	1) Olpin, M. & Hesson, M. (2021). Stress Management for Life: A Research-Based Experiential Approach. 5th Edition					
2	Bam, B. P. (2008). Winning Habits: Techniques for Excellence in Sports. New Delhi: Pearson Power, Dorling Kindersley India pvt ltd.					
3	Hariharan, M., & Rath, R. (2008). Coping with Life Stress: The Indian Experience. New Delhi: Sage publications India pvt ltd.					
4	Rice, P.L. (1999). Stress and Health. (3rd ed). Brooks/Cole publishing co.					

Open Elective I-Track -III Life Sciences

BIOLOGY

Course Code	Course Name	Teaching Scheme (Hrs/week)							Credits	s Assigno	ed
		L	Т	P	L	Т	P	Total			
25OE6033	Biology	2	0	0	2	0	0	2			
		Evalua	tion Sch	eme							
Continuo	us Internal Assessmen	nt (CIA)		M	id Semes	ter	End	Semester			
Activity	Test	Att	Total	Examination Examination			mination				
10	5	5	20		20 40 -		40				

Activity: [Presentation/Mindmap/Case Study/Poster/Numerical Assignment/Group Discussion/Field Visit/ GATE Questions] (10)

Minimum Two (02) of the above mentioned activities each of 10 marks have to be conducted. The average marks would be considered.

Test [Open Book Test/Class Test/Multiple Choice Questions] (05)

Minimum Two (02) of the above mentioned tests each of 05 marks have to be conducted to ensure coverage of all Course Outcomes. The average marks would be considered.

Att: Attendance (05)

As per the rubric provided by the Attendance committee.

Prerequisite: Basic Knowledge of High School Science

Course Objectives: To provide engineering students with fundamental biological knowledge and interdisciplinary insight to inspire innovative solutions in healthcare and biotechnology

Course Outcomes (COs): At the End of the course students will be able to

CO1	Demonstrate the knowledge of the structure and function of cells and tissues and relate basic biological components to engineering analogies such as CPU, pumps, and filters.
CO2	Describe the anatomy and physiology of the circulatory and respiratory systems, and compare their working principles with engineering systems like pumps and filters.
CO3	Demonstrate the role of the nervous, sensory, and musculoskeletal systems in control and movement, and map their operations to signal-processing and mechanical systems.
CO4	Analyze the digestive, excretory, and immune systems and their simulation through bioinspired devices such as dialysis machines, drug delivery systems, and vaccine mechanisms.

Module No.	Detailed	l Contents	CO Mapped	BL	Hrs
	Introdu	ction to Human Biology & Bioengineering Analogy			
	1.1	Cell as a basic unit of life: structure, function, organelles			
1	1.2	Human tissue types: epithelial, muscular, nervous, connective	CO1	BL3	7
	1.3	Systems approach to the human body			
	1.4	Analogy: Cell ↔ Factory, Brain ↔ CPU, Heart ↔ Pump, Kidney ↔ Filter			
		Circulatory and Respiratory Systems			
	2.1	Structure & function of heart, blood vessels			
	2.2	Blood circulation and ECG basics		BL2	
2	2.3	Gas exchange in lungs, respiration types (aerobic/anaerobic)	CO.2		7
	2.4	4 Analogy: Heart ↔ Hydraulic pump; Lungs ↔ Air filter			
	2.5	Engineering insight: Pulse sensors, Ventilators, Artificial heart-lung systems			
		Nervous, Sensory, and Musculoskeletal Systems			
3	3.1	Brain & spinal cord: neurons, neurotransmission	CO3	BL3	7

	3.2	Eye & ear anatomy and signal conversion				
3.3 Muscles and join		Muscles and joints: biomechanics, prosthetics				
	3.4	Analogy: Nervous system ↔ Wiring/Control system, Eye ↔ Camera, Bones ↔ Structural frame				
	Digestive, Excretory, and Immune Systems					
	4.1	Food breakdown and absorption, gut microbiota				
4	4.2	Kidney function and dialysis concepts	GO.4			
	4.3	Basics of immunity and vaccines	CO4	BL4	7	
	4.4	Engineering tie-ins: Dialysis machines, Drug delivery systems, Biodegradable packaging from gut flora study				
	TOTAL					

Text Books:	
1	Human Physiology – Stuart Ira Fox, McGraw Hill
2	Biology for Engineers – Arthur T. Johnson, CRC Press
3	Biomimetics: Nature-Based Innovation – Yoseph Bar-Cohen

Open Elective I-Track -IV Law

Indian Constitution

Course	Course Name	Teaching Scheme (Hrs/week)			Credits Assigned			
Code		L	Т	P	L	Т	P	Total
25OE4015	Indian Constitution	2	0	0	2	0	0	2
		Evalua	tion Sch	eme				
Continuo	us Internal Assessmen	t (CIA)		M	id Semes	ter	End	Semester
Activity	Test	Att	Total	Examination		Examination		
10	5	5	20	20			40	

Activity: [Presentation/Mindmap/Case Study/Poster/Numerical Assignment/Group Discussion/Field Visit/ GATE Questions] (10)

Minimum Two (02) of the above mentioned activities each of 10 marks have to be conducted. The average marks would be considered.

Test [Open Book Test/Class Test/Multiple Choice Questions] (05)

Minimum Two (02) of the above mentioned tests each of 05 marks have to be conducted to ensure coverage of all Course Outcomes. The average marks would be considered.

Att: Attendance (05)

As per the rubric provided by the Attendance committee.

Prerequisite: • None (general awareness of society/governance helpful)

Course Objectives:

1 To introduce students to the basic legal system of India.

2	To develop understanding of constitutional rights and duties.
3	To sensitize students to personal laws, civil rights, and justice mechanisms.
4	To provide foundational knowledge of media regulations, corporate law, and cyber legislation.
5	To promote awareness of legal responsibilities and ethical decision-making in professional and digital contexts.
Course	Outcomes (COs):
CO1	Explain the structure and fundamental principles of the Indian Constitution.
CO2	Understand and compare personal laws applicable in India.
CO3	Recognize and interpret civil rights and social justice frameworks.
CO4	Describe laws governing media, corporate entities, and commercial practices.
CO5	Apply India's corporate laws, including company law, contracts, consumer and labour rights, CSR, start-up compliance, and corporate legal reforms.
CO6	Apply key principles of Cyber Law, IT Act provisions, cybercrime regulations, data protection, and global cyber security frameworks.

Module No.	Detail	ed Contents	CO Mapped	BL	Hrs
	1.1	Introduction to Indian Constitution Evolution of Indian Constitution, Preamble of the Indian Constitution, Comparison of Indian Constitution with Constitutions of other countries (e.g., USA, UK), Salient Features of the Constitution			
1	1.2	Role of Election Commission in India Recent Amendments to the Indian constitution	CO1	BL2, BL3	04
	1.3	Fundamental Rights and Duties Self-Learning topics Basic Structure Doctrine (Judicial Interpretation). Landmark Cases related to Fundamental Rights (e.g., Kesavananda Bharati Case)			

2	2.1	Basics of Personal Law Concept of Secularism and Personal Law in India Role of Judiciary in Reforming Personal Law		BL2,	
	Overview of Hindu Law, Muslim Law, Christian Law. 2.2 Marriage, Divorce, Maintenance				
	2.3	Succession and Inheritance Laws. Special Marriage Act & Concept of Uniform Civil Code. Self-Learning Topics: Triple Talaq Case and its Impact (Shayara Bano v. Union of India) Marriage and Divorce Procedures under Special Marriage Act, 1954	CO2	BL3, BL4	04
	3.1	Civil Rights and Social Justice Meaning of Civil Rights Equality before Law and Equal Protection			
	3.2	Reservation and Affirmative Action Protection against Social Discrimination (SC/ST Atrocities Act)			
3	3.3	Role of National Human Rights Commission (NHRC), National Commission for Women (NCW). Right to Education, Right to Work Implementation of Right to Education (RTE) Act Self-Learning topics: Landmark Cases on Equality (e.g., Indra Sawhney Case - Reservations) Constitutional Safeguards for Minorities Recent Developments in Social Justice (e.g., Reservation for Economically Weaker Sections).	CO3	BL2, BL3, BL5	05
4	4.1	Media Law and Freedom of Expression Historical Evolution of Press Freedom in India Freedom of Press and Speech (Article 19(1)(a))	CO4	BL2, BL3	05

	4.2	Media Ethics and Regulation Social Media Regulations - IT Rules 2021 Censorship and Broadcasting Laws			
	4.3	RTI Act 2005: Features and Applications Fake News, Social Media Liability, Defamation Law Legal Aspects of Defamation and Fake News Self-Learning topics: Famous Cases on Freedom of Speech (e.g., Romesh Thappar vs. State of Madras) Contemporary Issues in Media Ethics (Paid News, Sensationalism) Case Studies on RTI Act Applications			
5	5.1	Introduction to Corporate Law History and Evolution of Company Law in India Salient Features of Companies Act, 2013 Nature and Types of Companies Overview of Companies Act, 2013	CO5	BL2, BL3, BL4	05
	5.2	Basic Elements of Contract Law Consumer Rights and Protection Act			
	5.3	Concept of Corporate Social Responsibility (CSR) Labour Rights and Workplace Laws Role of SEBI and Regulatory Authorities Self-Learning Topics: Start-up Ecosystem and Legal Framework for Start-ups Recent Corporate Scams and Legal Reforms (e.g., Satyam Scam, IL&FS Case)			
6	6.1	Basics of Cyber Law Introduction to IT Act, 2000	CO6	BL2 BL3 BL4	05
	6.2	Cybercrimes: Types and Case Studies Legal Provisions for Hacking, Identity Theft, Cyberbullying			

6.3	Digital Signatures, E-contracts, and E-governance Data Protection and Privacy in India Intellectual Property in the Digital Era Digital Personal Data Protection Act 2023 Self-Learning Topics: Research latest Indian cybercrime cases (National Cyber Crime Portal) Explore CERT-IN website for recent cyber security advisories Comparative study of GDPR (EU) vs. Indian Data Protection framework			
		Т	OTAL	28

Text Books:					
1	D.D. Basu – Introduction to the Constitution of India				
2	Pavan Duggal – Cyberlaw: The Indian Perspective				
3	Akhileshwar Pathak – Legal Aspects of Business				
Reference B	Reference Books:				
1	1 Flavia Agnes – Law and Gender Inequality				
2	V.K. Dewan – Law for Engineers				
3	Bare Acts: IT Act, Companies Act, RTI Act, Consumer Protection Act				

Open Elective I-Track -V Management

Ideation and Innovation Management

Course	Course Name	Teaching Scheme (Hrs/week)		Credits Assigned					
Code		L	Т	P	L	T	P	Total	
25OE4015	Ideation and Innovation Management	2	0	0	2	0	0	2	
	Evaluation Scheme								
Continuo	Continuous Internal Assessment (CIA)				Mid Semester			End Semester	
Activity	Test	Att	Total	Examination Examination		mination			
10	5	5	20	20 40			40		

Activity: [Presentation/Mindmap/Case Study/Poster/Numerical Assignment/Group Discussion/Field Visit/ GATE Questions] (10)

Minimum Two (02) of the above mentioned activities each of 10 marks have to be conducted. The average marks would be considered.

Test [Open Book Test/Class Test/Multiple Choice Questions] (05)

Minimum Two (02) of the above mentioned tests each of 05 marks have to be conducted to ensure coverage of all Course Outcomes. The average marks would be considered.

Att: Attendance (05)

Prerequ	Prerequisite: business fundamentals, entrepreneurship concepts, and creative thinking					
Course	Course Objectives:					
1	To equip students with the skills to identify problems, generate innovative solutions, and develop viable prototypes using structured ideation and innovation management tools					
2	To develop the ability to identify real-world problems and generate innovative ideas using structured ideation techniques.					

3	To examine and analyze different innovation models and frameworks relevant to product and service development.
4	To apply creative and critical thinking tools in designing user-centered solutions with value-driven outcomes.
5	To evaluate feasibility, scalability, and impact of proposed innovations through case studies and validation methods.
6	To formulate and present innovation-based proposals or prototypes aligned with market or social needs.
Course	Outcomes (COs): At the End of the course students will be able to
CO1	Apply structured ideation techniques to identify and define real-world problems.
CO2	Analyze user needs and market trends to generate innovative solution concepts.
CO3	Evaluate different innovation models and strategies for startup development.
CO4	Design and develop low-fidelity prototypes using appropriate tools and methodologies.
CO5	Assess the feasibility of innovation ideas through business model generation and validation techniques.

Module No.	Detailed	Detailed Contents			Hrs
	Introdu	ction to Innovation & Creativity			
1	1.1	Types of Innovation	CO1	BL3	4
1	1.2	1.2 Creativity vs Innovation		BL3	4
	1.3	Innovation Mindset			
	Ideation	Tools and Techniques			
2	2.1	SCAMPER, Brainstorming	GO1 GO2	DI 5	
2	2.2	Mind Mapping, TRIZ	CO1,CO3	BL5	6
	2.3	Idea Evaluation Frameworks			
	Design 7	Thinking & User-Centric Innovation			
3	3.1	Empathy Maps, Persona Creation	CO2	BL4	6
	3.2	Ideation, Prototyping & Testing			

	Innova	tion in Practice			
4	4.1	Case Studies: Apple, Tesla, Local Startups	CO4	BL3	6
	4.2	Business Incubation & MVP			
	Evalua	ting and Pitching Innovation			
5	5.1	Feasibility, Desirability, Viability	CO5,	BL3	8
3	5.2	Innovation Metrics and KPIs	CO3	BL3	8
	5.3	Pitching Frameworks			
TOTAL					30

	_
Text Books :	
1	"Innovation and Entrepreneurship" – Peter F. Drucker
2	"Managing Innovation" – Joe Tidd & John Bessant
3	"Design Thinking for Strategic Innovation" – Idris Mootee
Reference B	ooks:
1	"The Innovator's Dilemma" – Clayton Christensen
2	"Ten Types of Innovation: The Discipline of Building Breakthroughs" – Larry Keeley et al.
3	"The Lean Startup" – Eric Ries

Communication & Personality Development-II-(CPD-II)

Course	Course Name	Teaching Scheme (Hrs/week)			Credits Assigned			
Code	ode Source Frame	L	Т	P	L	T	P	Total
25CAISEC401	Communication & Personality Development -II (CPD-II)	2	0	0	2	0	0	2
		Evalua	tion Sch	eme				
Continuous Internal Assessment (CIA) Mid Semester							n	/ 0 1
Activity	Test	Att	Total	Examination		Pres / Oral		
15	15 05 05		25		-			25

Activity: [Presentation/Mindmap/Case Study/Poster/Numerical Assignment/Group Discussion/Field Visit/ GATE Questions] (15)

Minimum Two (02) of the above mentioned activities each of 15 marks have to be conducted. The average marks would be considered.

Test [Open Book Test/Class Test/Multiple Choice Questions] (05)

Minimum Two (02) of the above mentioned tests each of 05 marks have to be conducted to ensure coverage of all Course Outcomes. The average marks would be considered.

Att: Attendance (05)

Prerequ	Prerequisite: Basic English language fluency					
Course	Course Objectives: Analyse personal traits, interests, values, aptitudes and skills.					
1	Critically analyse technical documents and other literature for understanding and development of thoughts.					
2	Listen and understand the dynamics of professional communication in the form of group discussions, presentations, etc. required for career enhancement.					
3	Analyse personal traits, interests, values, aptitudes and skills.					
4	Understand the importance of integrity and develop a personal code of ethics.					

Course	Course Outcomes (COs): At the End of the course, students will be able to					
1	Comprehend various technical literature to develop the competency of formal communication					
2	Develop student's ability to actively listen, participate effectively in GD and deliver clear, engaging presentations.					
3	Understand the role of communication in personal and professional success.					
4	Demonstrate effective individual professional ethics at the workplace.					

Module No.	Detailed	d Contents	CO Mapped	BL	Hrs
	1.1	READING AND WRITING SKILLS: Critical Reading: Understanding the concept of critical reading			
1	1.2	Applying critical reading skills to analyse a given text.	CO1	BL1 BL2	06
1	1.3	Read and Summarise a Research paper (Environment, Sustainability and Social aspects)		BL3	00
	1.4				
	2.1	LISTENING & SPEAKING SKILLS: Listening Comprehension (Motivational Talks or TED TALKS): Pronunciation, intonation, Stress and Rhythm			
2	2.2	Group Discussion: Principles of Group Discussion, Do's and Don'ts of Group Discussion	CO2	BL1 BL2 BL3	10
	2.3	Giving Presentations: Dealing with Stage Fear, Planning, Structuring and Delivering Presentation			
	3.1	PERSONAL DEVELOPMENT PLANNING: Self- Assessment strategies (SWOT Analysis)		BL1	
3	3.2	Digital Footprints-Maintaining a Professional Persona	CO3	BL2 BL3	05

	4.6	Work Ethics and Etiquette.	Total	2	8
	4.5	Character-building			
	4.4	Leadership and Qualities of a successful leader		BL3	
4	4.3	Decision-making Skills	CO4	BL1 BL2	07
	4.2	Assertive Behaviour & Conflict Resolution		DI 1	
	4.1	PROFESSIONAL ETHICS: Body language			
	3.3	Goal Setting: (Defining goals, Types of goals, Establishing SMART goals, Steps in setting goals, Goal setting activity)			

	LIST OF ASSIGNMENTS:
	(In the form of Short Notes, Questionnaire / MCQ Test, Role Play, Case Study, Quiz, etc.)
Sr. No.	Assignment Questions
1	Literature Review of Research Papers
2	Summary of a (fiction / non-fiction) Book
3	Summary of a TED talk / Motivational Video
4	Based on SWOT analysis, create a plan that leverages strengths, minimizes weakness, capitalizes on opportunities and mitigates threats.
5	Write a personal essay reflecting your experiences, values & aspirations.
6	How to use body language effectively?
6	Describe your favourite leader highlighting his key skills.
7	Write in detail about a personal set of values that determines how an employee behaves in the workplace.
Note:	
1	The group size for the presentation and group discussion should not be less than 5 students or exceed 7 students.
2	There will be an end-semester presentation on any technical topic.

Textbe	ooks:
1	Communication Skills by Sanjay Kumar & Pushp Lata
2	Effective Technical Communication: A Guide for Scientists and Engineers by Rizvi
Refere	ence Books:
1	Arms, V. M. (2005). Humanities for the engineering curriculum: With selected chapters from Olsen/Huckin: Technical writing and professional communication, second edition. Boston, MA: McGraw-Hill.
2	Bovée, C. L., & Thill, J. V. (2021). Business communication today. Upper Saddle River, NJ: Pearson.
3	Butterfield, J. (2017). Verbal communication: Soft skills for a digital workplace. Boston, MA: Cengage Learning.
4	Masters, L. A., Wallace, H. R., & Harwood, L. (2011). Personal development for life and work. Mason: South-Western Cengage Learning
5	Robbins, S. P., Judge, T. A., & Campbell, T. T. (2017). <i>Organizational behaviour</i> . Harlow, England: Pearson.
6	Meenakshi Raman, Sangeeta Sharma (2004) Technical Communication, Principles and Practice. Oxford University Press
7	Archana Ram (2018) Place Mentor, Tests of Aptitude for Placement Readiness. Oxford University Press

Problem Solving and Aptitude Building-II

Course Code	Course Name		hing Sch Hrs/weel	t radite Assidnad				ed	
		L	Т	P	L	Т	P	Total	
25CAISEC402	Problem Solving AISEC402 and Aptitude Building Part-II	2	0	0	2	0	0	2	
		Evalua	tion Sch	eme					
Continuo	Continuous Internal Assessment (CIA)					Mid Semester End Seme			
Activity	Test	Att	Total	Examination		Exa	mination		
30	10	10	50	-			-		

Activity: [Presentation/Mindmap/Case Study/Poster/Numerical Assignment/Group Discussion/Field Visit/ GATE Questions] (30)

Minimum Two (02) of the above mentioned activities each of 30 marks have to be conducted. The average marks would be considered.

Test [Open Book Test/Class Test/Multiple Choice Questions] (10)

Minimum Two (02) of the above mentioned tests each of 10 marks have to be conducted to ensure coverage of all Course Outcomes. The average marks would be considered.

Att: Attendance (10)

Prerequis	Prerequisite: Completion of Part-1 or equivalent problem-solving foundation				
Course O	Course Objectives: The course will enable students to				
1	1 To enhance understanding of complex aptitude and reasoning patterns				
2	To develop analytical thinking through data interpretation and puzzles.				
3	To prepare for aptitude-based recruitment assessments and competitive exams.				
Course O	Course Outcomes (COs): At the End of the course students will be able to				

CO1	Analyze data using arithmetic and tabular methods.	
CO2	Apply mensuration and geometry concepts in real-life contexts.	
CO3	Solve problems involving counting principles and probability.	
CO4	Use structured logic to solve puzzles and reasoning problems.	
CO5	Apply critical thinking to abstract reasoning and decision-making problems.	

Module No.	Detaile	ed Contents	CO Mapped	BL	Hrs
	Modul	e 1: Advanced Arithmetic & Data Interpretation:			
	1.1	Advanced Percentage and Interest Calculations			
1	1.2	Partnerships and Investments	CO1	BL3	05
	1.3	Data Interpretation Basics (Tables, Pie Charts, Bar Graphs) Caselet DI			
	Modul	e 2: Geometry and Mensuration:			
2	2.1	Basic Geometric Shapes and Properties Triangles, Circles, Quadrilaterals	CO2	BL3	05
2	2.2	Mensuration Formulas (2D and 3D) Area, Volume, Surface Area Problems		BL3	03
	2.3	Coordinate Geometry Basics			
	Modul	e 3: Permutations, Combinations & Probability:			
2	3.1	Fundamental Counting Principle, Permutations and Combinations	CO3	BL3	06
3	3.2	Factorials and Arrangements Basic Probability and Conditional Probability		BL3	06
	3.3	Problem Solving Techniques			
	Modul	e 4: Advanced Logical Reasoning:			
	4.1	Puzzles and Seating Arrangements (Linear and Circular)	CO4	BL3	06
4	4.2	Input-Output, Logical Deductions		DL3	00

	4.3	Statements & Assumptions, Statements & Conclusions				
	Modul	e 5: Analytical and Abstract Reasoning:				
	5.1	Module 5: Analytical and Abstract Reasoning: Analytical Decision Making, Pattern Recognition	CO5	DI 2	06	
5	5.2	Cube and Dice Problems, Clocks and Calendars		BL3	BLS	06
	5.3	Cause and Effect, Critical Thinking and Problem-Solving Techniques				
			•	Total	28	

Text Boo	Text Books :				
1	Quantitative Aptitude for Competitive Examinations, R.S. Aggarwal, S. Chand.				
2	A Modern Approach to Verbal and Non-Verbal Reasoning, R.S. Aggarwal, S. Chand				
3	Quantitative Aptitude Quantum CAT, Sarvesh K. Verma, Arihant Publications				
4	Fast Track Objective Arithmetic, Rajesh Verma, Arihant Publications				
Reference	Reference Books:				
1	How to Prepare for Quantitative Aptitude for CAT, Arun Sharma, McGraw Hill				
2	Logical Reasoning and Data Interpretation for the CAT, Nishit K. Sinha, Pearson Education				
3	Analytical Reasoning, M.K. Pandey, BSC Publishing				
4	Arihant's Master Resource Book – Logical Reasoning & Data Interpretation, Ajay Singh, Arihant Publications				

Machine Learning Lab

Course (Category)	Course Name	Teaching Scheme (Hrs/week)			Credits Assigned			
Code		L	Т	P	L	Т	P	Total
25CAIPCL401	Machine Learning Lab	-	-	2	-	-	1	1
		Exa	minati	ion Sche	me			
	Continuous Internal Assessment (CIA) External						ternal	
IPE	IPE Exp Activity Att Total Prac		& Oral					
15 05 03 02 25			25					

IPE: Internal Practical Evaluation (15)

Two (02) internal practical exams of 15 marks each as per below syllabus. 10 marks for Program execution, 02 marks for Program documentation and 03 marks for viva. The average of 02 exam marks would be considered as IPE.

Exp: Experiments (05)

Program(s) Execution & Problem(s) Solving: 03; On Time: 01; Viva: 01

Activity: [Assignment/Model/Mini Project] (03)

Minimum Two (02) of the above assessment tools each of 03 marks have to be conducted, covering the course outcomes. The average marks would be considered.

Att: Attendance (02)

Prerequisite: C Pro	Prerequisite: C Programming, Python Programming				
Lab Objectives:					
1	Understand machine learning models for real-world problems.				
2	Implement various Regression techniques				
3	Implement Clustering and classification techniques				

4	Assess and select the most appropriate algorithm based on problem requirements				
5	Develop skills to implement and fine-tune machine learning models using programming tools.				
Lab Outcomes (Lo	Os): At the End of the course students will be able to				
CO1	Apply, analyze, evaluate, and create machine learning models for real-world problems.				
CO2	Apply and evaluate regression techniques for prediction tasks.				
CO3	Analyze clustering techniques to group data effectively.				
CO4	Compare different algorithms to select the most suitable one for a given problem.				
CO5	Build and optimize machine learning models using appropriate programming tools				

Week No.	Exp No.	Title of Experiment	CO Mapped	Bloom's Level	Hrs
1	1	Exploring Machine Learning Libraries and Tools You are tasked with setting up an ML development environment for a new data science team. Explore and compare tools like Scikit-learn, TensorFlow, and Keras. Document the installation, key functions, and basic usage through simple examples.	CO1	BL2	2
2	2	Sentiment Analysis of Movie Reviews Using Naive Bayes A film streaming service wants to automate feedback analysis. Build a classifier using Naive Bayes to predict whether a user review is positive or negative. Train the model on labeled review data and evaluate using accuracy and F1-score.	CO1	BL3	2
3	3	Predicting House Prices Using Linear Regression A real estate agency wants to predict house prices based on features like area, number of rooms, and location rating. Build and train a linear regression model on housing datasets and evaluate its RMSE and R ² score.	CO2	BL3	2

4	4	Email Spam Classification Using Logistic Regression A company wants to classify emails as spam or not. Use logistic regression to build a binary classifier using email metadata and content keywords. Evaluate the model with a confusion matrix and F1-score.	CO2	BL3	2
5	5	Student Pass/Fail Prediction Using KNN A college wants to predict whether students will pass based on their attendance and test scores. Implement a k-Nearest Neighbors classifier and evaluate using cross-validation. Serialize the trained model using Pickle.	CO2	BL4	2
6		Internal Assessment -I & Submiss	sion		
7	6	Clustering Customer Locations Using DBSCAN A food delivery service wants to identify dense customer zones. Apply DBSCAN clustering on customer location coordinates to discover potential zones for opening new hubs. Visualize clusters using matplotlib.	CO3	BL4	2
8	7	Customer Segmentation Using K-Means Clustering A retail chain wants to segment customers based on annual income and spending score. Apply K-Means clustering and determine optimal clusters using the Elbow method.	CO3	BL3	2
9	8	Mumbai House Price Prediction Using Decision Tree Regression Analyze the Mumbai housing dataset to predict median house value using decision trees. Compare model depth and features used for splitting. Visualize the tree and report on performance metrics.	CO4	BL4	2
10	9	Algorithm Selection Case Study: Random Forest vs. Gradient Boosting You are asked to improve a classification task's accuracy. Implement and compare Random Forest and Gradient Boosting classifiers on the same dataset (e.g.,	CO4	BL4	2

		loan default prediction). Compare accuracy and F1-score.			
11	10	SVM for Classification of Handwritten Digits Use the MNIST dataset to train an SVM classifier for handwritten digit recognition. Experiment with linear and RBF kernels. Evaluate precision, recall, and confusion matrix.	CO4	BL3	2
12	11	Building a Scikit-learn Pipeline and Scaling Features A startup needs a clean ML pipeline for deployment. Build a pipeline that includes preprocessing (scaling, encoding), model training, and prediction for a small dataset (e.g., titanic survival).	CO5	BL4	2
13		Internal Assessment -II & SUBMIS	SSION		
14		Hyperparameter Tuning with GridSearchCV Optimize the performance of a classifier (e.g., SVM or Random Forest) using GridSearchCV. Tune parameters such as kernel type, number of estimators, or depth. Use cross-validation to compare results.	CO5	BL4	2

Text Books	Text Books :				
1	"Pattern Recognition and Machine Learning" by Christopher M. Bishop				
2	"The Elements of Statistical Learning" by Hastie, Tibshirani, Friedman				
3	"Applied Predictive Modeling" by Kuhn & Johnson				
Reference B	ooks:				
1	Pattern Classification, Richard O. Duda, Peter E. Hart, David G. Stork				
2	"Hands-On Machine Learning with Scikit-Learn, Keras, and TensorFlow" by Aurélien Géron				
3	"Machine Learning: A Probabilistic Perspective" by Kevin P. Murphy				

Analysis of Algorithms Lab

Course (Category)	Course Name	Teaching Scheme (Hrs/week)			Credits Assigned				
Code		L	Т	P	L	Т	P	Total	
25CAIPCL402	Analysis of Algorithms Lab	-	-	2	-	-	1	1	
		Exa	minati	ion Sche	me				
	Continuous Internal Assessment (CIA) External							ternal	
IPE	Exp	Activ	ity	Att	Tot	tal	Prac & Oral		
15	05	03		02	2:	5	25		

IPE: Internal Practical Evaluation (15)

Two (02) internal practical exams of 15 marks each as per below syllabus. 10 marks for Program execution, 02 marks for Program documentation and 03 marks for viva. The average of 02 exams marks would be considered as IPE.

Exp: Experiments (05)

Program(s) Execution & Problem(s) Solving: 03; On Time: 01; Viva: 01

Activity: [Assignment/Model/Mini Project] (03)

Minimum Two (02) of the above assessment tools each of 03 marks have to be conducted, covering the course outcomes. The average marks would be considered.

Att: Attendance (02)

Prerequi	Prerequisite: Basic knowledge of programming and data structure					
Course Objectives: The course will enable students to						
1	To implement and analyze fundamental algorithmic techniques with a focus on understanding their structural design, and practical applications.					
2	To develop the ability to compare algorithms based on time and space complexity and to select appropriate algorithms for solving computational problems efficiently.					

3	To cultivate problem-solving skills by applying algorithmic strategies to real-world and case-based problems, while reinforcing principles of algorithm design, optimization, and correctness.						
Course (Dutcomes (COs): At the End of the course students will be able to						
CO1	Implement and analyze basic sorting algorithms based on input characteristics and performance. (L4)						
CO2	Develop and execute divide and conquer algorithms to solve different computational problems and analyze their complexity. (L3)						
CO3	Implement greedy algorithms to solve various optimization problems and evaluate their performance. (L3)						
CO4	Implement dynamic programming solutions for various computational problems and evaluate their efficiency. (L4)						
CO5	Implement backtracking and branch and bound methods for solving different computational problems. (L3)						
CO6	Implement efficient string matching algorithms to accurately solve pattern searching problems in text processing and related computational tasks.(L3)						

Week No.	Exp No.	Detailed Contents	CO Mapped	BL	Hrs
1	1.1	A recruitment software module needs to sort job candidates based on years of experience. Implement Selection Sort to order a list of candidate profiles by years of experience.	CO1	BL3	2
	1.2	Implement a program to sort a given array of integers in ascending order using the Insertion Sort algorithm.	COI	DL3	
2	2.1	A university admission system maintains a sorted list of student roll numbers who have successfully enrolled in a course. When a student wants to check their enrollment status, the system performs a search in the list. Apply the Binary Search algorithm to quickly find the student's roll number.	CO1	BL3	2
3	3.1	A university examination department needs to sort student records based on their total marks obtained in a semester. The department wants to quickly generate a merit list. Implement the Quick Sort algorithm to sort the students in descending order of their total marks.	CO2	BL3	2

4	3.2	An e-commerce platform wants to show sorted results based on the price of an item. Implement Merge Sort to sort product listings.			
5	4.1	Implement Dijkstra's algorithm to find the shortest paths in a city map. The roads are represented as unweighted edges, and the goal is to find the shortest distance from the starting location to all other locations.	CO3	BL3	2
		https://ds2-iiith.vlabs.ac.in/exp/dijkstra-algorithm/index.html			
6		Internal Assessment -I & Submission			
7	5.1	A government agency plans to develop an eco-friendly road network within a large national park to connect all major observation points. Implement a system that helps the government identify the most cost-effective set of roads to be built, using Kruskal's algorithm to compute the Minimum Spanning Tree of the given network.	CO3	BL3	2
8	7.1	Cost-Optimized Delivery Routing using Bellman-Ford Algorithm: Develop a system to calculate the minimum delivery cost from a central warehouse to all destinations in a transport network, considering both positive and negative route costs.	CO4	BL3	2
9	9.1	Implement 0/1 Knapsack algorithm: In a post-disaster relief operation, a truck is being loaded with emergency supplies to be transported to an affected area. Each supply item has a weight (in kilograms) and a value, which reflects its importance or utility in saving lives or providing aid. The truck has a maximum weight capacity (W) due to road safety regulations and fuel limitations. Each item is indivisible — you either take the entire item or leave it. Select the optimal set of supplies to load into the truck so that the total importance (value) is maximized without exceeding the truck's weight limit.	CO4	BL3	2

	9.2	Fractional Knapsack Using Greedy Approach You are given N items, each with a weight w[i] and a value v[i], and a knapsack with a maximum weight capacity W. Your task is to determine the maximum total value that can be accommodated in the knapsack by taking fractions of items if necessary.	CO3	BL3	2
10	10.1	In academic institutions, detecting textual similarity between student assignments is critical to identify potential plagiarism. Given two assignment submissions as sequences of words, develop a program to compute the Longest Common Subsequence (LCS) using Dynamic Programming .	CO4	BL3	2
11	11.1	Implement a program to solve the N-Queens problem using the Backtracking algorithm . The objective of the N-Queens problem is to place N chess queens on an N×N chessboard so that no two queens threaten each other. This means that no two queens should be placed in the same row, column, or diagonal.	CO5	BL3	2
12	12.1	Implement a Naive string matching algorithm to locate occurrences of a keyword or phrase (pattern) within a larger body of text .			
	12.2	Implement the KMP string matching algorithm to search for a user-provided query string (pattern) within a large product description database (text) for an e-commerce platform stores	CO6	BL3	2
13		Internal Assessment -II & SUBMISSION			
14		Problem Solving Assignment on	CO4, CO5 ,CO6	BL3	2

Text	Books:				
1	Ellis Horowitz, Sartaj Sahni, S. Rajsekaran. "Fundamentals of computer algorithms" University Press.				
2	T. H. Cormen, C.E. Leiserson, R.L. Rivest, and C. Stein, "Introduction to algorithms", 2nd Edition, PHI Publication 2005.				
Refe	erence Books :				
1	Sanjoy Dasgupta, Christos Papadimitriou, Umesh Vazirani, "Algorithms", Tata McGraw- Hill Edition.				
2	S. K. Basu, "Design Methods and Analysis of Algorithm", PHI				
Onli	ne Resources:				
1	Codecademy - Codecademy provides a comprehensive, interactive course for learning C, complete with real-world projects and skill paths.				
2	Coursera - Coursera, in collaboration with Duke University, offers a specialization in C programming, including hands-on projects and a certificate upon completion.				
3	LeetCode - LeetCode is an online platform for coding interview preparation. The platform provides coding and algorithmic problems intended for users to practice coding.				
4	CodeChef - Learn and Practice Coding with Problems				

Operating System Lab

Course	Course Name	Teaching Scheme (Hrs/week)			Credits Assigned			
Code		L	T	P	L	T	P	Total
25CAIPCL403	Operating System Lab	0	0	2	0	0	1	1
	Examination Scheme							
Continuous Internal Assessment (CIA)						Ex	ternal	
IPE	Exp	Activity Att Total Prac & Or				& Oral		

IPE: Internal Practical Evaluation (15)

Two (02) internal practical exams of 15 marks each as per below syllabus. 10 marks for Program execution, 02 marks for Program documentation and 03 marks for viva. The average of 02 exams marks would be considered as IPE.

03

02

25

25

Exp: Experiments (05)

15

Program(s) Execution & Problem(s) Solving: 03; On Time: 01; Viva: 01

05

Activity: [Assignment/Model/Mini Project] (03)

Minimum Two (02) of the above assessment tools each of 03 marks have to be conducted, covering the course outcomes. The average marks would be considered.

Att: Attendance (02)

Prerequisite: C Programming, Python Programming					
Lab Objectives:					
1	To provide hands-on experience with Linux commands and system-level programming.				
2	To demonstrate process and thread management via fork, exec, wait system calls.				
3	To simulate CPU scheduling algorithms.				

4	To implement synchronization and deadlock handling.			
5	To model memory and file management systems programmatically.			
Lab Course Outcomes (Lab COs): At the End of the course students will be able to				
CO1	Execute basic and advanced Linux commands and scripting.			
CO2	Apply system calls for file and process management.			
CO3	Design and implement process scheduling and memory allocation algorithms.			
CO4	Demonstrate concurrency control and synchronization using semaphores.			
CO5	Simulate file management and disk scheduling techniques			

Weeks	Title	Problem Statement	Lab CO Mapped	Hrs
1	Explore Linux Commands	Explore usage of basic Linux commands and system calls for file, directory, and process management. For eg: mkdir, chdir, cat, ls, chown, chmod, chgrp, ps etc. System calls: open, read, write, close, getpid, setpid, getuid, getgid, getegid, geteuid, sort, grep, awk.	CO1	2
2	Linux Shell Script	Write shell scripts to: a) Display OS version, release number, kernel version. b) Top 10 processes in descending order. c) Processes with highest memory usage. d) Current logged-in user and log name. e) Current shell, home directory, OS type, path, working directory.	CO1	2
3	Linux API	Implement a Linux command (like ls, cp, mv) using kernel APIs.	CO2	2
4	Linux Process	a) Create a child process using fork(). b) Display PID/PPID. c) Use wait/waitpid.	CO2	2
5	Process Scheduling	a) Simulate non-preemptive algorithms. b) Simulate preemptive algorithms.	CO2	2
6		Internal Assessment Exam IA-1		

7	Synchronization	Implement Producer-Consumer problem using semaphores.	CO3	2
8	Deadlock	Implement Banker's Algorithm.	CO3	2
9	Memory Management	a) MVT and MFT techniques.b) Best Fit, First Fit, Worst Fit algorithms.	CO4	2
10	Virtual Memory	a) Simulate demand paging. b) Implement FIFO, LRU.	CO4	2
11	File Management	a) Simulate sequential, indexed, linked allocation. b) Multi-level directory structure.	CO4	2
12	Disk Scheduling	Simulate disk scheduling algorithms: FCFS, SCAN, C-SCAN.	CO4	2
13		Internal Assessment Exam IA-2		
	Assignment	Solve problems from LeetCode/GeeksforGeeks (e.g., Task Scheduler, Dining Philosophers).	CO5	2
14		https://leetcode.com/problems/task-scheduler/description/ https://leetcode.com/problems/the-dining-philosophers/description/		

Text Books	Text Books:					
1	Operating System Concepts by Galvin, Silberschatz, Gagne.					
2	Operating Systems by D.M. Dhamdhere					
3	Operating Systems by Achyut Godbole					
Reference B	Books:					
1	Modern Operating Systems by Andrew Tanenbaum					
2	Linux Kernel Development by Robert Love					
3	Design of UNIX OS by Maurice Bach					

Data Visualization Lab

Lab	Course Name	Teaching Scheme (Hrs/week)			Credits Assigned			
Code		L	T	P	L	T	P	Total
25CAIPCL404	Data Visualization Lab	0	0	2	0	0	1	1
		Exami	nation S	Scheme				
	Continuous Interna	ıl Assess	ment (C	CIA)]	External
IPE Exp		Acti	vity	Att	To	tal	Pr	ac & Oral
15	05	05 03 02 25		25				

IPE: Internal Practical Evaluation (15)

Two (02) internal practical exams of 15 marks each as per below syllabus. 10 marks for Program execution, 02 marks for Program documentation and 03 marks for viva. The average of 02 exams marks would be considered as IPE.

Exp: Experiments (05)

Program(s) Execution & Problem(s) Solving: 03; On Time: 01; Viva: 01

Activity: [Assignment/Model/Mini Project] (03)

Minimum Two (02) of the above assessment tools each of 03 marks have to be conducted, covering the course outcomes. The average marks would be considered.

Att: Attendance (02)

Prerequi	Prerequisite: Discrete mathematics, Database Management Systems, Programming in Python					
Lab Obj	Lab Objectives:					
1	To understand the process of data analytics from raw data to actionable insights.					
2	To implement regression, time series, and text analytics using Python and R.					
3	To apply effective data visualization techniques using Matplotlib, Seaborn, and ggplot2.					
4	To analyze data and interpret results for informed decision-making.					

Lab Out	Lab Outcomes (LOs): At the End of the course students will be able to:					
CO1	Understand the data analytics lifecycle and tools used in each phase.					
CO2	Apply regression and classification techniques to model real-world data.					
СОЗ	Implement time series and forecasting methods.					
CO4	Perform basic NLP tasks and visualize text data.					
CO5	Create clear, interactive, and insightful visualizations using Python/R.					
CO6	Integrate visualizations into dashboards and interpret insights effectively.					

Sr.No.	Suggested Experiment	CO Mapped	BL	Hrs
1	Apply the analytics lifecycle to an e-commerce dataset to uncover sales patterns and user behavior. "We are given a raw dataset containing information about online shopping transactions (e.g., customer ID, purchase amount, product category, and date). Describe the steps you would take to convert this raw data into a meaningful visual summary that helps a business manager understand customer buying trends."	CO1	BL3	2
2	Predict salary based on years of experience using linear regression. You are given a dataset containing salaries of employees along with their years of experience. Using Python or R, build a simple linear regression model to predict salary based on years of experience. How would you check the accuracy of your predictions? Mention the libraries or functions you would use.	CO2	BL3	2
3	Analyze housing prices based on area, bedrooms, and locality using multiple regression. You are provided with a dataset containing housing information based on this you are supposed to create a Linear Regression Model using Python to predict home prices using Boston Housing Dataset	CO2	BL4	

	(https://www.kaggle.com/c/boston-housing). The Boston Housing dataset contains information about various houses in Boston through different parameters. There are 506 samples and 14 feature variables in this dataset. The objective is to predict the value of prices of the house using the given features.			2
4	You are given a dataset containing student attendance (%) and internal test scores. The dataset also includes whether each student passed or failed the course. Using Python, how would you build a model to predict whether a student will pass or fail?	CO2	BL3	2
5	You are provided with social network advertising datasets over . Using Python or R, perform 1. Implement logistic regression using Python/R to perform classification on Social_Network_Ads.csv dataset. 2. Compute Confusion matrix to find TP, FP, TN, FN, Accuracy, Error rate, Precision, Recall on the given dataset.	СОЗ	BL4	2
6	Internal Assessment -I & Submission			
7	From a list of given students from Data Science class you are supposed to create an "Academic performance" dataset of students and perform the following operations using Python.			
	1. Scan all variables for missing values and inconsistencies. If there are missing values and/or inconsistencies, use any of the suitable techniques to deal with them.			
	2. Scan all numeric variables for outliers. If there are outliers, use any of the suitable techniques to deal with them.	CO3	BL5	2
	3. Apply data transformations on at least one of the variables. The purpose of this transformation should be one of the following reasons: to change the scale for better understanding of the variable, to convert a non-linear relation into a linear one, or to decrease the skewness and convert the distribution into a normal distribution.			
8	Clean and tokenize Text data to prepare for vectorized feature dataset classification.	CO4	BL3	

	You are supposed to extract Sample document and apply following document preprocessing methods: 1. Tokenization, POS Tagging, stop words removal, Stemming and Lemmatization. 2. Create representation of documents by calculating Term Frequency and Inverse Document Frequency.			2
9	You are given a dataset for a flower having data as iris.csv datase Write a Python program to display some basic statistical details like percentile, mean, standard deviation etc. of the species of 'Iris-setosa', 'Iris-versicolor' and 'Iris-versicolor' of iris.csv dataset. 1. Implement Simple Naïve Bayes classification algorithm using Python/R on iris.csv dataset. 2. Compute Confusion matrix to find TP, FP, TN, FN, Accuracy, Error rate, Precision, Recall on the given dataset.	CO4	BL6	2
10	You are given the dataset 'Titanic' ship. The dataset contains 891 rows and contains information about the passengers who boarded the unfortunate Titanic ship. 1. Use the Seaborn library to see if we can find any patterns in the data. 2. Write a code to check how the price of the ticket (column name: 'fare') for each passenger is distributed by plotting a histogram. 3.Use the above dataset 'Titanic' as used in the above problem. Plot a box plot for distribution of age with respect to each gender along with the information about whether they survived or not. (Column names: 'sex' and 'age') 4. Write observations on the inference from the above statistics.	CO3, CO4	BL5	2
11	Build an interactive dashboard to monitor sales or healthcare data using Tableau You are given a dataset containing either sales records or healthcare data (such as patient visits, treatments, or medication usage). Using	CO5, CO6	BL6	

	Tableau, create an interactive dashboard that allows users to explore key trends and metrics. What types of visual elements (charts, filters, maps) would you include and why? How would you make the dashboard user-friendly and interactive? How can such a dashboard help in data-driven decision-making for businesses or healthcare providers?			2
12	Perform the following data visualization operations using Tableau on Adult and Iris datasets. 1D (Linear) Data visualization 2D (Planar) Data Visualization 3D (Volumetric) Data Visualization Temporal Data Visualization Multidimensional Data Visualization Tree/ Hierarchical Data visualization Network Data visualization	CO5, CO6	BL3, BL4	2
13	Internal Assessment –II & Submission	L		
14	Mini Projects/ Case Study – PYTHON/R Develop a movie recommendation model using the scikit-learn library in python. Refer dataset https://github.com/rashida048/Some-NLP-Projects/blob/master/movie_dataset.csv	CO6	BL6	

Text Books	:
1	Colin Ware ."Visual Thinking for Design of information visualization and cognitive design", Morgan Kaufmann (Elsevier) publisher(2008), ISBN: 978-0123708960
2	Alberto Cairo, "The Functional Art: An Introduction to Information Graphics and Visualization" Publisher New Riders (2012), ISBN: 978-0321834737
3	Scott Murray "Interactive Data Visualization for the Web: An Introduction to Designing with D3", Publisher O'Reilly Media, First Edition: 2013 Updated Edition: 2017 (2nd Edition),ISBN: 978-1491921289
4	Edward R. Tufte "The Visual Display of Quantitative Information", Publisher : Graphics Press, First Published : 1983 Second Edition : 2001 ISBN : 978-0961392147
Reference I	Books:
1	Claus O. Wilke, "Fundamentals of Data Visualization", O'Reilly Media Press, (2018). ISBN: 9781492031086
2	Kieran Healy ," Data Visualization: A Practical Introduction (R and ggplot2 for academic data)", Published by: Princeton University Press (2018) ISBN: 978-0691181622

Multidisciplinary Minor II Lab

Artificial Intelligence lab

Course	Course Name	Teaching Scheme (Hrs/week)			Credits Assigned				
Code	Course I value	L	T	P	L	T	P	Total	
25CAIMDC4021	Artificial Intelligence Lab	0	0	1	0	0	1	1	
		Exa	aminati	on Schem	e				
	Continuous Internal Assessment (CIA) External							ternal	
IPE	Exp	Acti	ivity	Att	Total Prac & Ora		& Oral		
15	05	0	3	02	25		25 25		25

IPE: Internal Practical Evaluation (15)

Two (02) internal practical exams of 15 marks each as per below syllabus. 10 marks for Program execution, 02 marks for Program documentation and 03 marks for viva. The average of 02 exams marks would be considered as IPE.

Exp: Experiments (05)

Program(s) Execution & Problem(s) Solving: 03; On Time: 01; Viva: 01

Activity: [Assignment/Model/Mini Project] (03)

Minimum Two (02) of the above assessment tools each of 03 marks have to be conducted, covering the course outcomes. The average marks would be considered.

Att: Attendance (02)

Prerequisite: Pyth	Prerequisite: Python Programming						
Course Objectives:							
1	Design an appropriate agent architecture tailored to solve a real-world AI problem.						
2	Implement knowledge representation and reasoning techniques using an AI programming language.						

3	Develop a problem-solving agent capable of addressing specific tasks effectively.					
4	ncorporate methods of reasoning under uncertainty to enhance the decision-making apabilities of an AI agent.					
Course Outcomes	Course Outcomes (COs): At the End of the course students will be able to					
CO1	Identify suitable Agent Architecture for a given real world AI problem. (L2)					
CO2	Implement simple programs using Prolog. (L3)					
CO3	Implement various search techniques for a Problem-Solving Agent. (L3)					
CO4	Construct a Bayesian Belief Network for a given problem and draw probabilistic inferences from it. (L3)					

Suggested Experiments: Students are required to complete at least 10 experiments.

Week No.	Exp. No.	Detailed Contents	CO Mapped	Bloom's Level	Hrs		
1	1	Case study on AI applications published in IEEE/ACM/Springer or any prominent journal.		BL2	2		
2	2	Provide the PEAS description and TASK Environment for a given AI problem.		BL2	2		
3	3	Write simple programs using PROLOG as an AI programming Language.	CO2	BL3	2		
4	4	Write a program using PROLOG for first order logic.		BL3	2		
5	5	Implement any one of the Uninformed search techniques.		BL3	2		
6	Internal Assessment -I & Submission						
7	7	Implement a hill climbing algorithm to solve 8 puzzle problems.		BL3	2		
8	8	Implement any 2 player game using game playing algorithms.		BL3	2		
9	9	Implement adversarial search using min-max algorithm.	CO3	BL3	2		

10	10	Implement BFS and DFS search problems using Python.	CO3	BL3	2		
11	11	Create a Bayesian Network for the given Problem Statement and draw inferences from it.	CO4	BL3	2		
12	12	Implement Q-Learning for Grid World Navigation problem.		BL3, BL3	2		
13 Internal Assessment -II & Submission							
14	14 Design a prototype of an expert system.		CO1, CO4	BL3, BL3	2		

Text Book	is:
1	Stuart J. Russell and Peter Norvig, "Artificial Intelligence, A Modern Approach —Second Edition" Pearson Education.
2	Elaine Rich and Kevin Knight —Artificial Intelligence Third Edition, Tata McGraw-Hill Education Pvt. Ltd., 2008.
3	George F Luger —Artificial Intelligence Low Price Edition, Pearson Education., Fourth edition.
Reference	Books:
1	Ivan Bratko —PROLOG Programming for Artificial Intelligencel, Pearson Education, Third Edition
2	D. W. Patterson, Artificial Intelligence and Expert Systems, Prentice Hall
3	Saroj Kaushik —Artificial Intelligencel, Cengage Learning.

Community Engagement Project

Course	Course Name		Teaching Scheme (Hrs/week)		Credits Assigned			
Code		L	Т	P	L	T	P	Total
25CAICEP401	Community Engagement Project	-	-	4	-	-	2	2
Evaluation Scheme								
Continuous Internal Assessment (CIA)				Mid Semester			External	
Activity	Test	Att	Total	Examination		Prese. & Oral		
30	30 10 10		50	-		25		

Activity: [Community Engagement & Fieldwork/Solution Design & Prototyping/Mindmap/Case Study/Poster/Numerical Assignment/Group Discussion/Field Visit/ GATE Questions] (30)

Minimum Two (02) of the above mentioned activities each of 30 marks have to be conducted. The average marks would be considered.

Test [Presentation/Technical Documentation/Open Book Test/Class Test/Multiple Choice Questions/Prototype Design/] (10)

Minimum Two (02) of the above mentioned tests each of 10 marks have to be conducted to ensure coverage of all Course Outcomes. The average marks would be considered.

Att: Attendance (10)

Prerequisite: Basic Programming and Problem Solving.

Course Objectives:

- 1. Expose students to societal, economic, and environmental challenges in underserved communities.
- 2. Apply computational thinking, AI, data analytics, and software engineering principles to real-world problems.
- 3. Encourage teamwork, empathy, and stakeholder collaboration.
- 4. Build technical prototypes with measurable social impact

Course Outcomes (COs): At the End of the course students will be able to

CO1	Identify and define real-world problems in community settings using a data-driven approach.
CO2	Design solutions leveraging computing principles (AI, ML, software, or analytics).
CO3	Collaborate effectively with peers and engage with community stakeholders.
CO4	Document the development process and evaluate the social impact of the solution.

Module No.		CO Mapped	BL	Hrs	
1	Preparation & Problem Discovery		CO1	BL3 & BL4	10
	1.1	Orientation on community engagement & social innovation		BL4	
	1.2	Review of tech-enabled social interventions			

	1.3	Community visits / problem identification			
2	Data Collection & Solution Development			BL5	36
	2.1 Field interaction, user interviews, surveys		CO3		
	2.2	Data cleaning, EDA / software architecture.			
	2.3	AI/ML modelling or software/app design.			
		Prototype building and testing			
3	Documentation & Social Impact		CO4	BL5	10
	3.1	Technical report			
	3.2	Presentation to stakeholders			
	3.3	Reflective assessment			

Sample Project Titles

For CSE (Computer Engineering):

- Mobile app for nearby medicine/oxygen supply tracking during emergencies
- Complaint redressal system for urban/rural infrastructure issues
- Public grievance chatbot with NLP integration

For AIML:

- AI model to predict student dropout risk in rural schools
- ML-based waste classification system for smart bins

• Sentiment analysis of citizen feedback to local governance portals

For Data Science:

- Data-driven water consumption analysis for housing societies
- Mapping digital divide in rural regions using publicly available data
- Predictive analytics for crop yield based on community farm data

Healthcare and Well-being

- AI Chatbot for Primary Health Advice in Local Languages
- Predictive Model for Early Detection of Malnutrition in Children
- Disease Outbreak Predictor Using Public Health Data
- Appointment Scheduler and Reminder App for Rural Clinics
- Mobile Application for Tracking Medicine Availability in PHCs

Education and Digital Literacy

- AI-Based Personalized Learning Platform for Underserved Schools
- OCR App to Convert Printed Marathi/Urdu Text into Audio for Visually Impaired
- Student Performance Predictor Using Past Academic and Attendance Data
- Gamified App for Teaching Digital Literacy in Rural Schools
- Adaptive Quiz Generator for School Students Using Bloom's Taxonomy

Environment and Sustainability

- Smart Waste Segregation System Using Image Classification
- Rainwater Harvesting Monitor Using IoT and Data Dashboard
- Air Quality Data Collection and Visualization in Local Areas
- Forest Fire Alert System Using Satellite Data and ML Models
- Energy Consumption Optimizer for Small Shops Using Predictive Analytics

Infrastructure and Utilities

- Real-Time Water Supply Monitoring System with SMS Alerts
- App for Reporting Potholes and Broken Street Lights with Geo-tagging
- Crowd-sourced Mapping of Public Toilets and Cleanliness Score
- Smart Attendance System for Anganwadi Workers Using Face Recognition
- Solar Panel Efficiency Tracker with IoT Sensors and Dashboards

Agriculture and Rural Livelihood

- AI Model for Crop Disease Identification from Leaf Images
- Chatbot for Farmer Queries Using Regional Language NLP
- Market Price Predictor for Local Produce Using Time Series Analysis
- Weather-Adaptive Irrigation Recommendation System
- ML-Powered Seed Selection App Based on Soil and Season

Civic Engagement & Governance

- Sentiment Analysis on Social Media Feedback to Local Authorities
- AI-Based Fake News Detection for WhatsApp Forwards
- Transparent Beneficiary Tracking System for Govt Schemes
- Survey Analytics Tool for Panchayat-Level Decision Making
- Suggestion Box App for Ward-Level Public Feedback with Ranking System

Accessibility and Inclusion

- Sign Language Translator App Using Deep Learning
- Smart Navigation App for Visually Impaired in Public Spaces
- AI Tool to Convert Speech to Regional Text for Hearing Impaired
- Local Language Reader with Text Summarization for Elderly
- Emotion Detection App for Children with Autism